



ARTIST • EDUCATOR • ACTIVIST

Portfolio

LAST MODIFIED - NOVEMBER 2022

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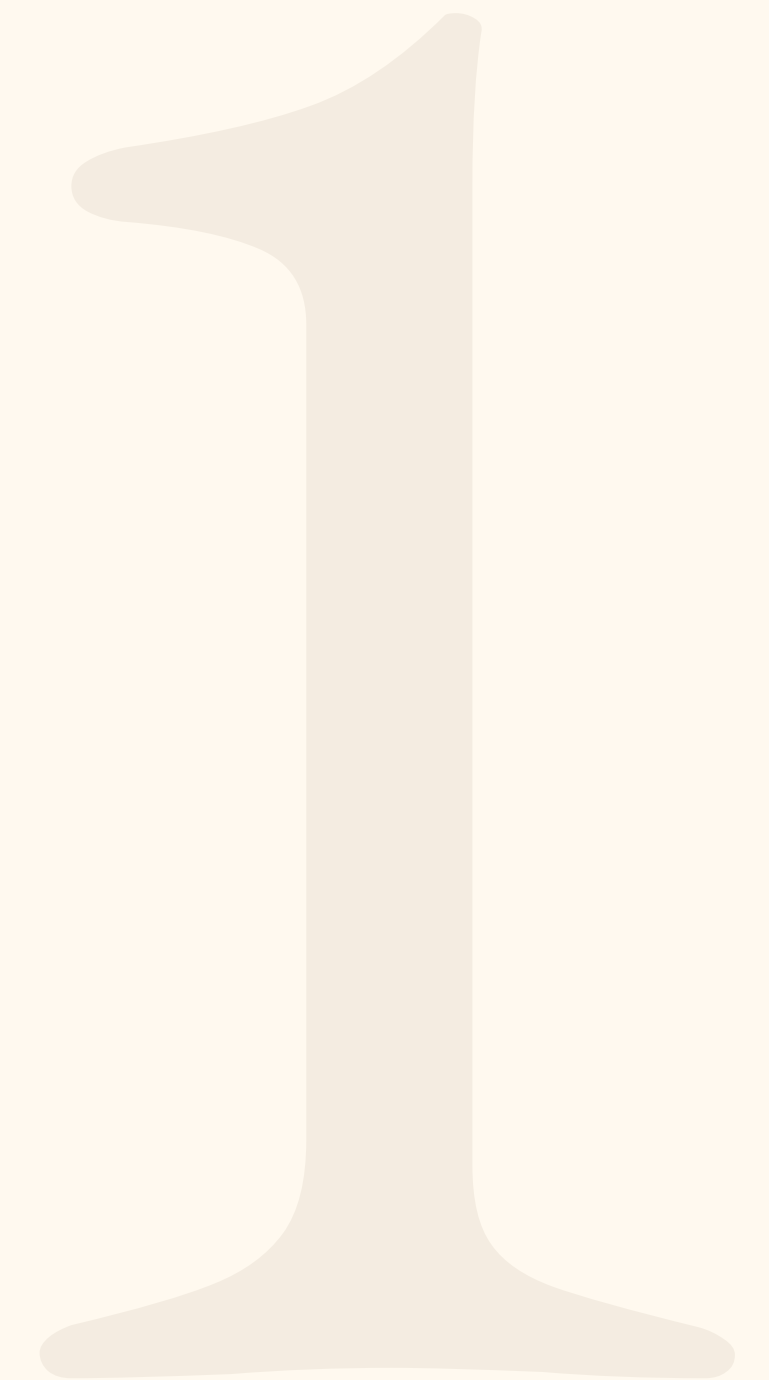
Hey there! I'm Marq Mervin, a multidisciplinary artist, educator, and activist. Thank you for allotting time to view samples of my work. Throughout this document, I've curated a variety of projects that are categorized into three sections: Professional Work, Personal Work, and Student Work. Each section houses four to six projects and includes project synopses and process explanations.

Professional Work highlights projects I contributed to as a designer or creative lead. Personal Work highlights multimedia passion projects I developed and completed. Student Work highlights course work and my contributions in supporting my students' educational journeys.

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Professional Work

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WJXT Channel 4

WJXT Channel 4, known as “The Local Station”, is one of Jacksonville’s primary sources for news and information. I’ve developed a long-term relationship with the station through my time as an intern, an employee, and as a freelancer.

During undergraduate school, I started as a Digital Graphic Design Intern and designed promotional graphics for web use. Post-graduation, I was invited back by my former supervisor to work as a motion graphics designer. I had the opportunity to design on-air broadcast graphics for breaking news stories, create shareable content for social media promotion, develop storyboards and animatics for presentations, and develop animated intro segments for *River City Live* and seasonal programming.

I also contributed to the Emmy-award winning documentary, *Challenger: A Rush to Launch*. For the documentary, I designed and animated the intro sequence, the credits, and lower-thirds and bumpers throughout the documentary.





TEDxFSCJ

TED is a nonprofit organization devoted to Ideas Worth Spreading. To expand their mission, TED developed the TEDx program. TEDx celebrates and encourages local, self-organized events that carry on the mission of TED, with thousands of TEDx events happening around the world.

I had the opportunity to work as the Social Media Director of TEDxFSCJ. I collaborated with the TEDxFSCJ team to design visual content and shareable graphics for the 2018 annual conference, titled *Barriers*, and informal events, called Salons, that highlighted social topics of conversation for community-based discussion. Additionally, I developed social media campaigns and strategies to expand programming awareness and garner community support for TEDxFSCJ's mission.

TEDx programs are also representatives of the larger TED organization. This provided a great opportunity to collaborate with student volunteers and guide them in the importance of adhering to and supporting brand standards of an organization.





VACCINATING THE FUTURE

TED^xFSCJ
x = independently organized TED event

Thursday, Jan. 12, 2017
6:00 PM - 8:00 PM
FSCJ - Deerwood Center

The poster features a dark purple background with a glowing DNA double helix on the right side. A bright light source is visible in the center, casting a grid-like pattern across the floor. The text is in white and red.



LIFT AS WE CLIMB
Women, Race, & Politics
★ ★ ★ ★ ★ ★

TED^xFSCJ
x = independently organized TED event

February 16, 2017
6 - 8p.m.
FSCJ - Downtown Campus
Auditorium A-1068
101 W. State St.
Jacksonville, FL, 32202

The poster features a dark blue background with a stylized map of the United States. In the foreground, three stylized human figures (two men and one woman) are shown from the waist up, standing side-by-side. The text is in white and red.



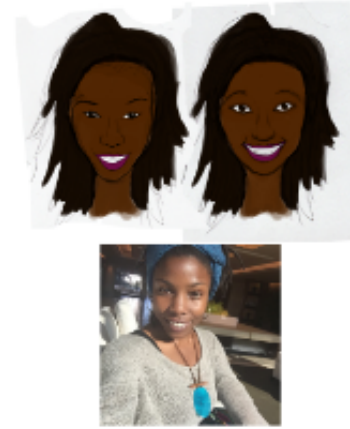
Carla Mechele Media

Carla Mechele Media is a Jacksonville-based agency specializing in storytelling with strategy. Carla Jones, the owner and CEO, uses her expertise in broadcast journalism to work with a wide variety of clients to tell their stories through interviews, reports, production, and social media.

I had the opportunity to first collaborate with Carla while at The Hester Group. From there, I supported her steps into entrepreneurship. Our work centered on the development of her visual identity, brand collateral, and shareable brand content for social media.

Our work together introduced me to exciting challenges that stretched my abilities and prompted me to explore non-Western design aesthetics. One standout challenge was how we found a balance between design for independent journalism and design for authentic representation of Carla's voice, expertise, and self-expression.





Carla Mechele MEDIA
Launching 2015

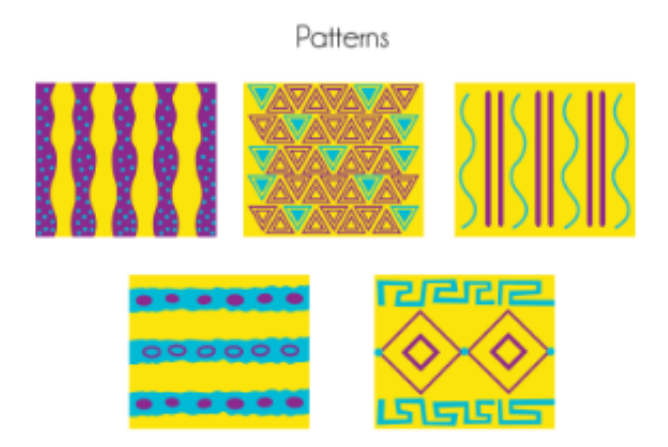
Typefaces
Champagne & Uniques
Aldine Cadix
Elo

Mood
Carla Mechele Media represents ingenuity, professionalism, vibrancy, and passion. Champagne & Uniques embodies the modern and vibrant energy with Aldine Cadix Pro reads importance and professionalism.

Iconography
Carla Mechele Media can be represented both by minimalist and vibrant visuals. Illustrated in the mood behind the exercises, inspired by the image below.

Anticipated Color Palette

Colors are an important component to a visual identity and brand. Carla Mechele Media represents growth, stability, vibrancy, and professionalism. This is the anticipated color palette for your brand. The Golden and Yellow represents your vibrancy, energy, and flexibility. The Blue represents stability. Colors will feel confident that you will take their audience to the next level. And the red-white combines a warm and cool color (red & blue). This represents optimization, expertise, and creativity.



Carla Mechele MEDIA
Launching 2015

Logo Revision - Comparison

Logo Revision - Comparison

Carla Mechele MEDIA
Launching 2015

Logo Revision - Graphic/Icon Comparison

Logo Revision - Graphic/Icon Comparison

Carla Mechele MEDIA
Launching 2015

Logo Revisions - Graphic Color Scheme

Logo Revisions - Graphic Color Scheme

Carla Mechele MEDIA
Launching 2015

Logo Revisions - Typeface

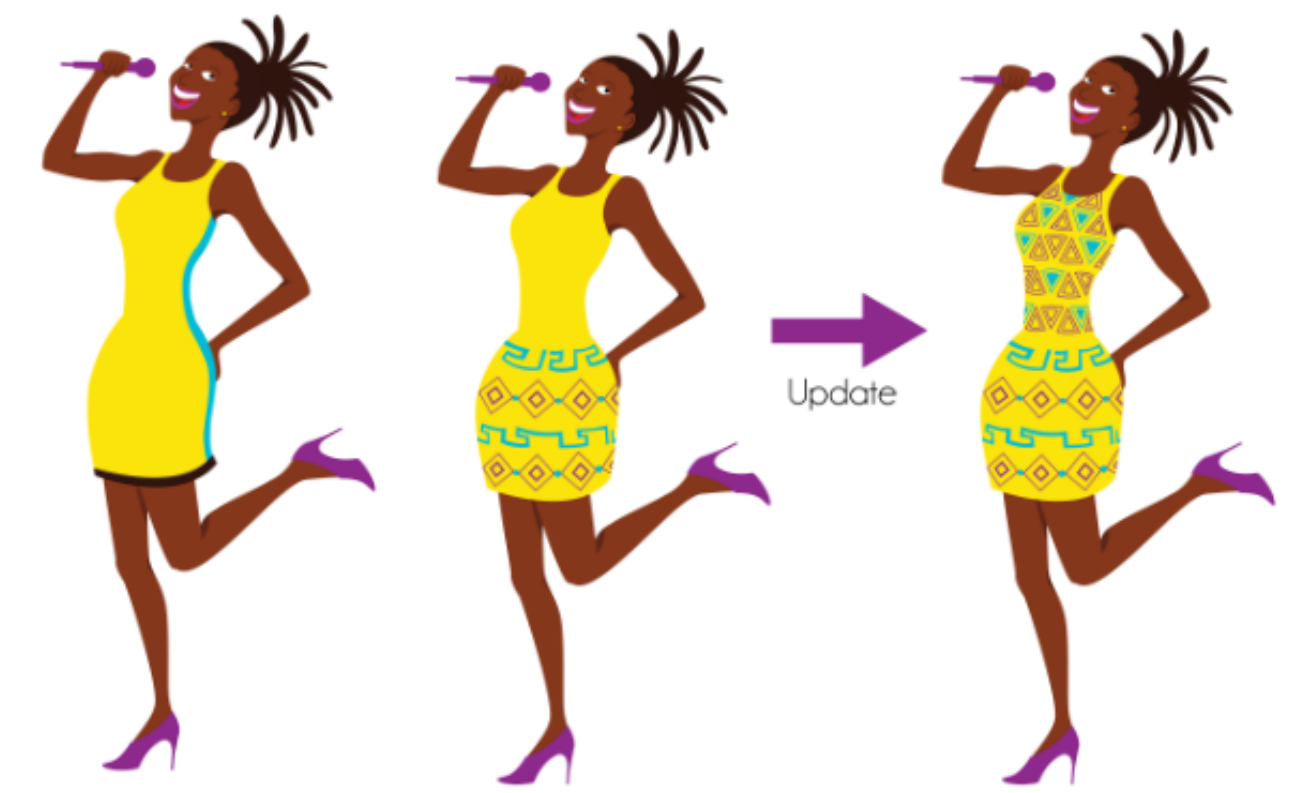
Logo Revisions - Typeface

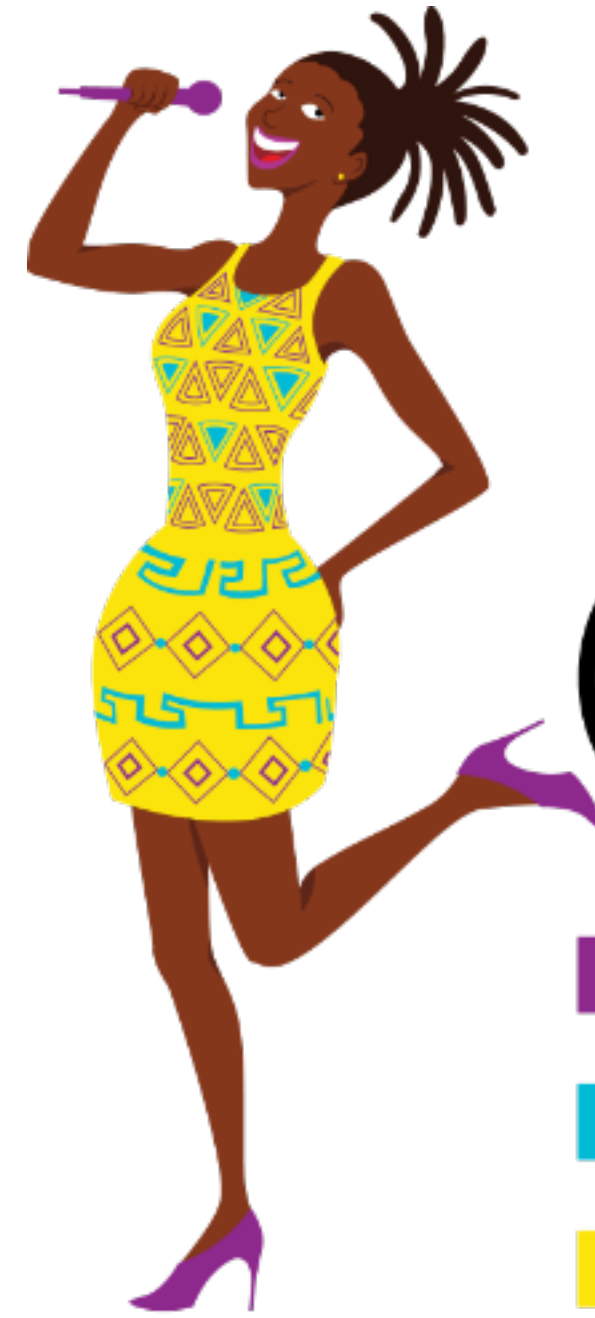


Carla Mechele MEDIA
Launching 2015

Logo Revisions - Graphic/Icon

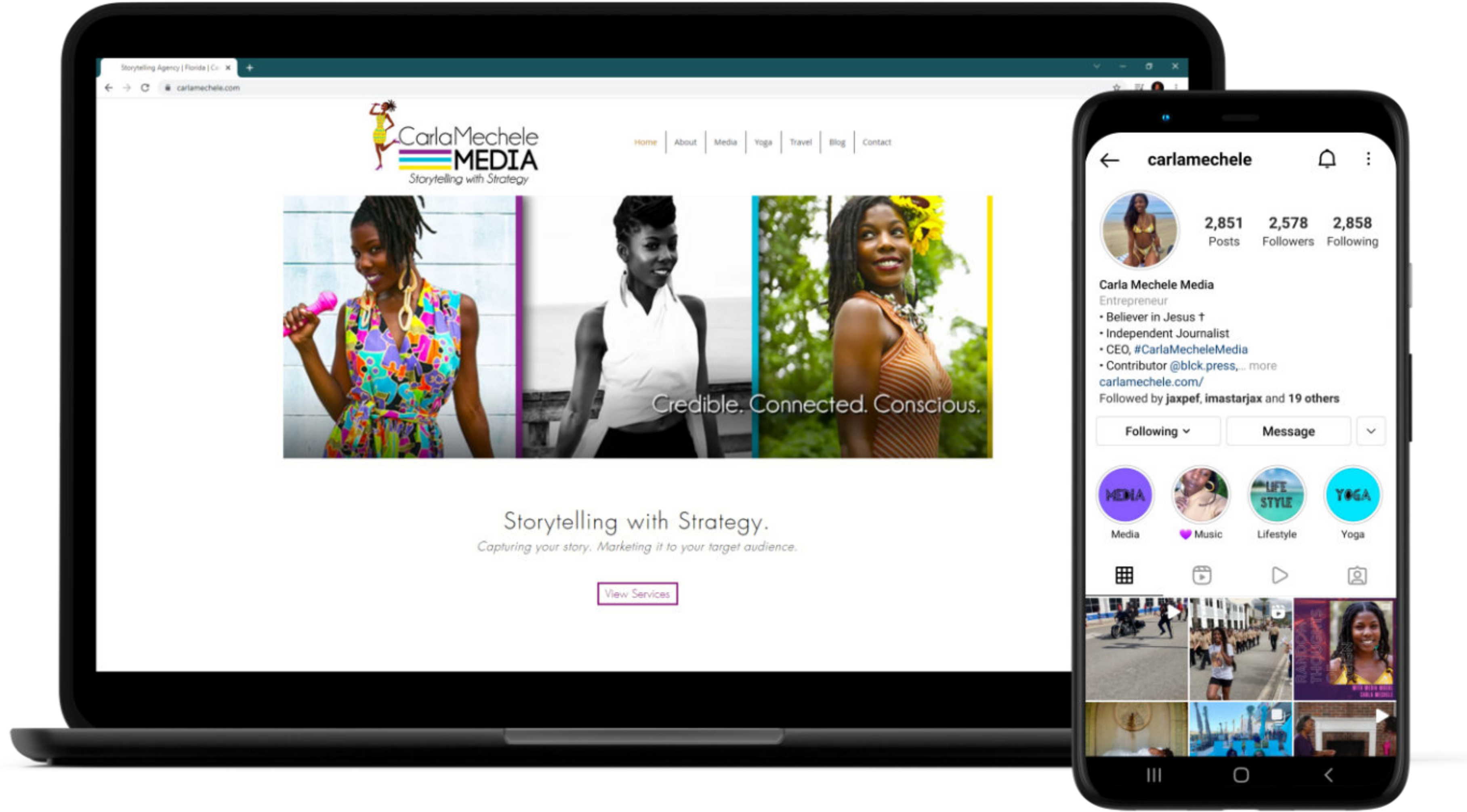
Logo Revisions - Graphic/Icon





Carla Mechele MEDIA

Storytelling with Strategy

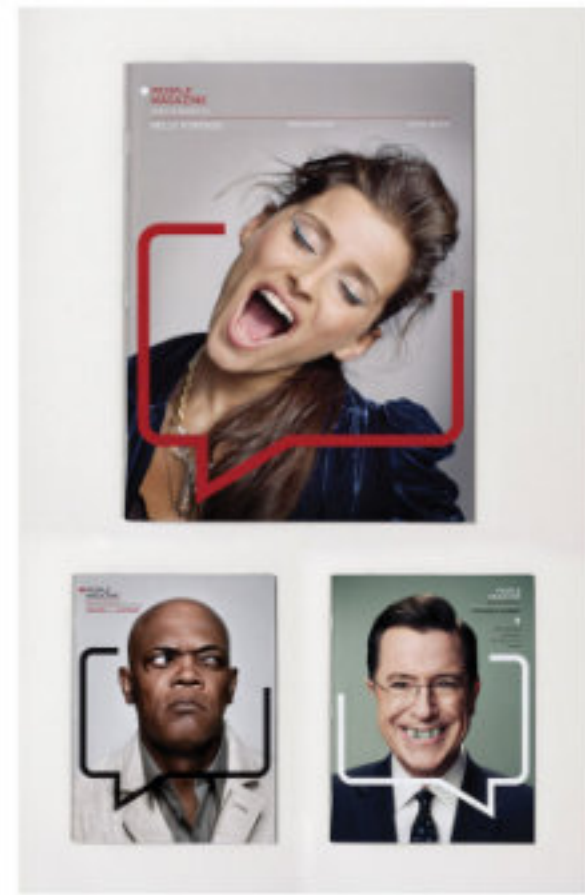
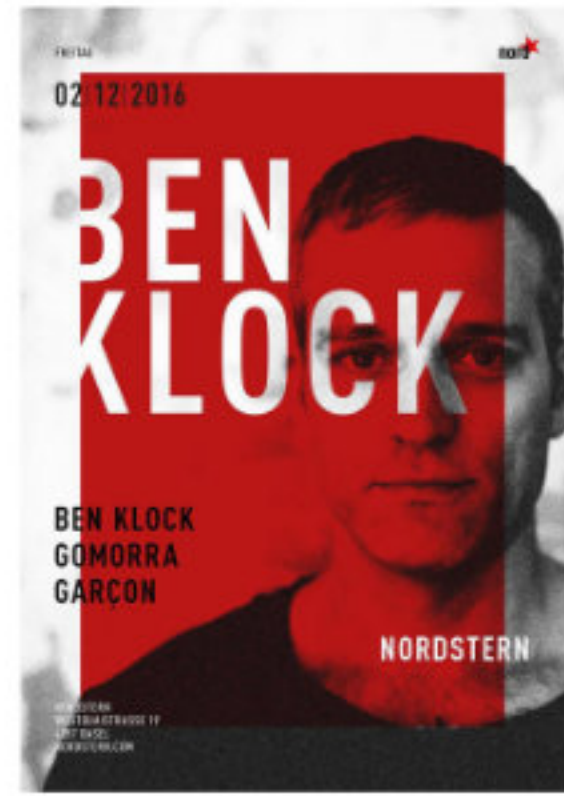


Behind The Scenes

Behind the Scenes: Visiting Artist Lecture Series is a series of conversations with creatives to get a deeper look into their artistic and professional journeys. These conversations aim to give insight into the lives and career highs and lows of art, design, and digital media practitioners. We often see the final product, but here is where we'll learn some of the process. I created this on-going series to introduce students to professional creatives and to provide observational and interactive learning opportunities for students throughout their educational journey.

My intent for the visual identity of *Behind the Scenes* focused on a combination of informality, transparency, and authenticity. When I was a student, I placed “the pros” on a pedestal to admire and revere until I was introduced to working artists, designers, and animators while in graduate school. I was both shocked and relieved to learn that they were regular people like me, but they created things for a living. I relied on this experience as a guiding force to both design the visual aesthetic and facilitate conversations to demystify similar assumptions my students had.







RETROSPECT
Visiting Artist Lecture Series
Varick Rosete Art Director / TigerLily

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THEN & NOW
Visiting Artist Lecture Series
Varick Rosete Art Director / TigerLily

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EXCHANGE
VISITING ARTIST LECTURE SERIES
VARICK ROSETE - ART DIRECTOR / TIGERLILY

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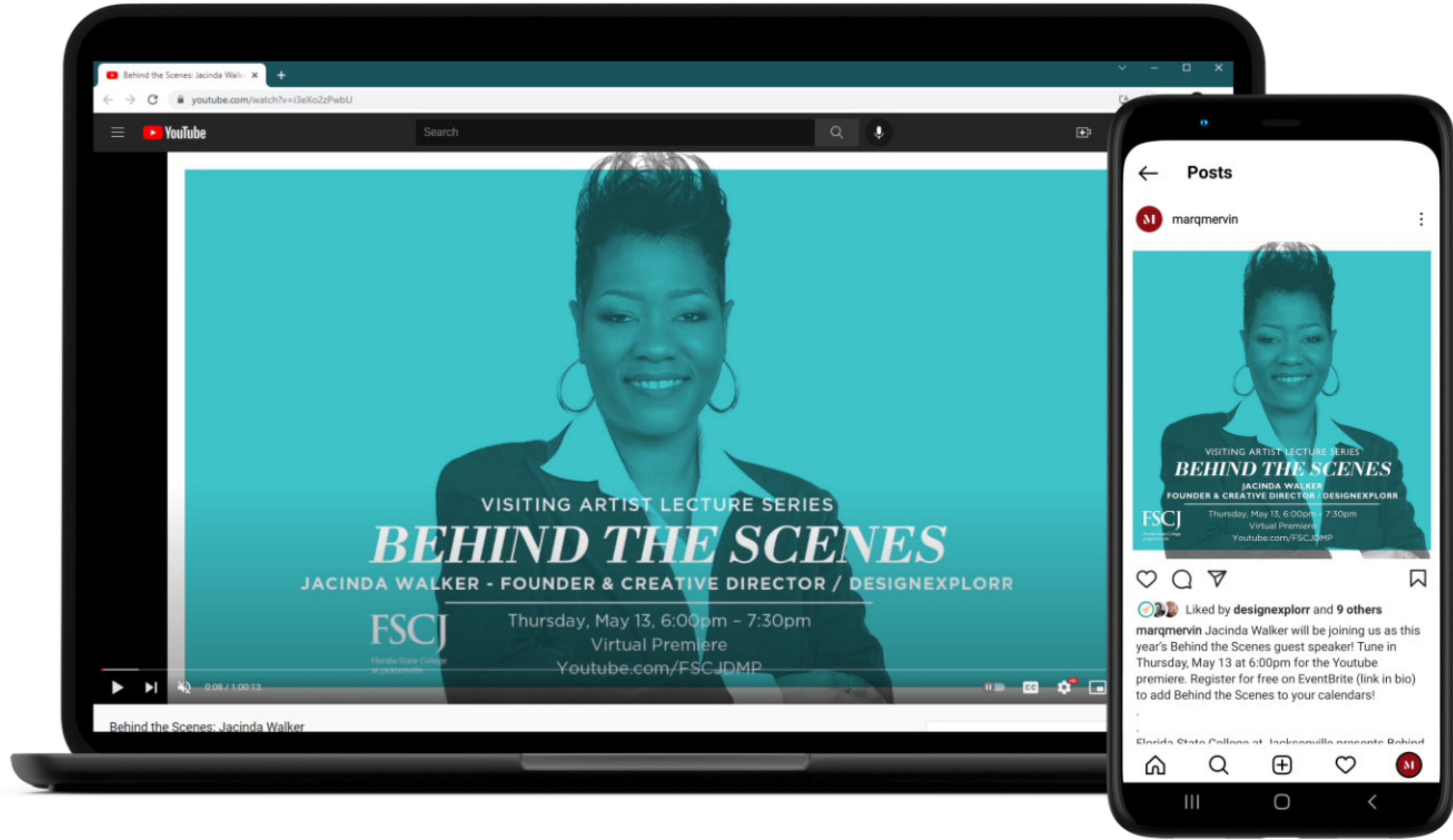
VISITING ARTIST LECTURE SERIES

BEHIND THE SCENES

VARICK ROSETE - ART DIRECTOR / TIGERLILY

FSCJ
Florida State College
at Jacksonville

Thursday, January 23, 6:00pm - 7:30pm
FSCJ South Wilson Center - Lakeside Room
11901 Beach Blvd, Jacksonville, FL, 32246



Personal Work

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Revelation/Revolution

Revelation/Revolution (shortened to *R2*) is a collection of paintings, prose poetry, and interactive media prepared for the *Making It Now: Fine Arts Alumni Exhibition* at Jacksonville University. The paintings were rendered digitally, the poems were excerpts from my book, “*One Day, I Hope That...*”, and the interactive media contained two scannable QR codes that linked to music directly related to the work.

R2 builds on my exploration of Black masculinity, which began with my exhibition, *Mind Body Soul*. Through this work, I continued my pursuit to deconstruct and rebuild my relationship with masculinity through the intersecting lenses of race, sexuality, queer identity, and size.

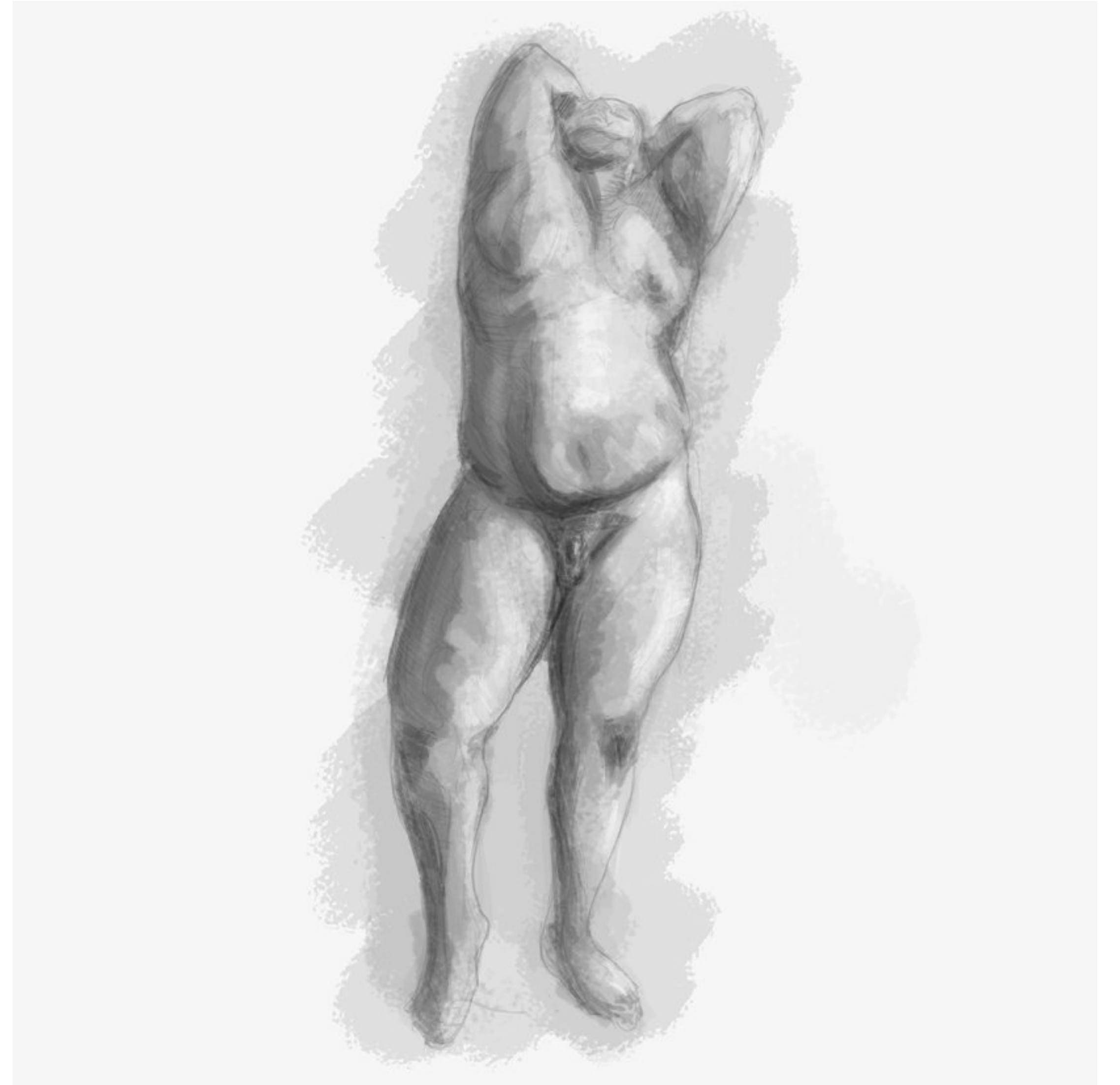
Large male nude bodies are rarely represented in gallery spaces. And, oftentimes, fat men are regulated to comedic, gluttonous, or villainous roles in media. *R2* serves as a statement to explore the eroticism, sensuality, and vulnerability of nude men of size. I developed this work as a catalyst to further understand my identity as a Black queer man, but to also develop a healthier relationship with my body. To do so, I used myself as the muse and model for each painting.



REV/L\TION



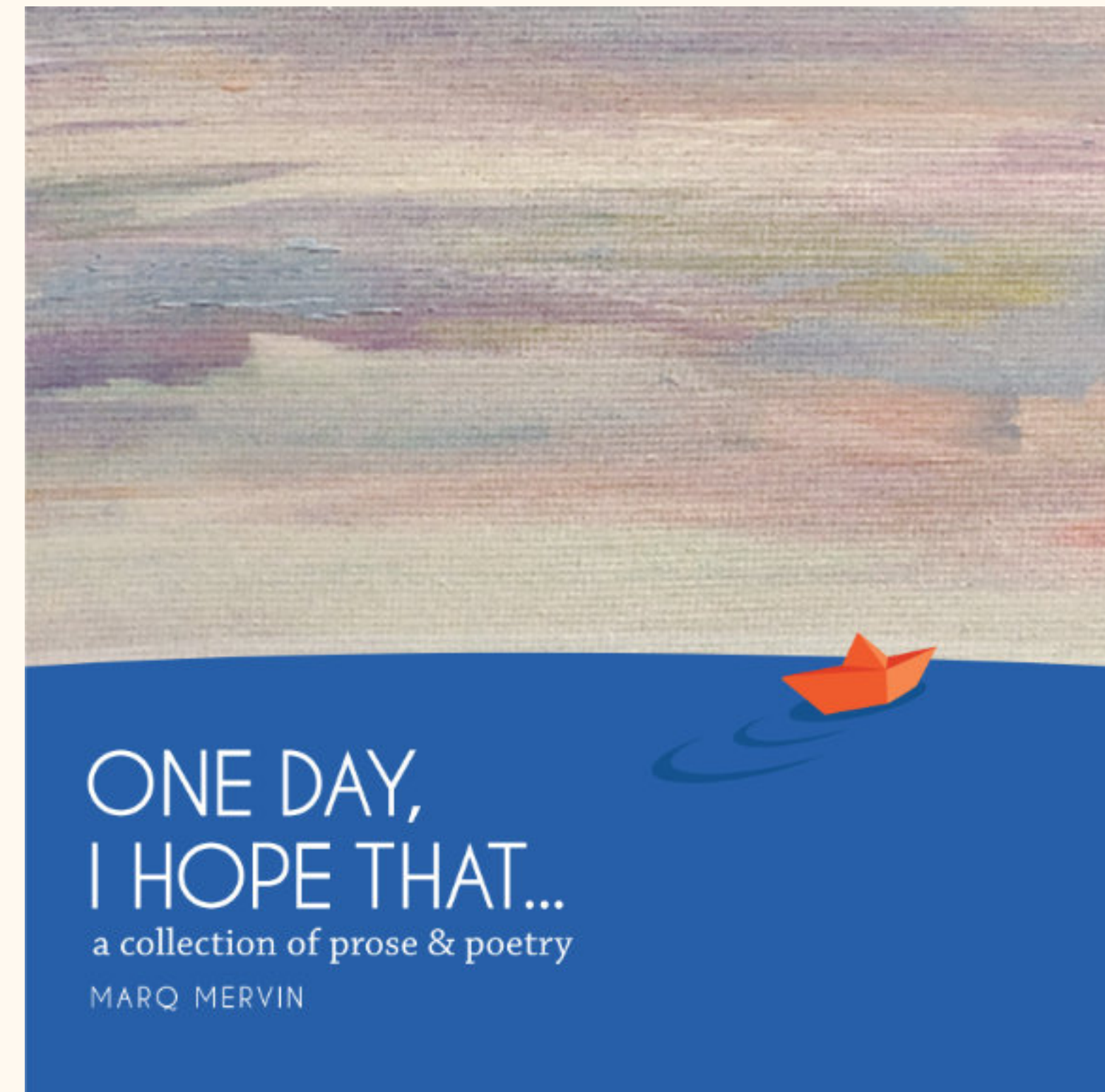


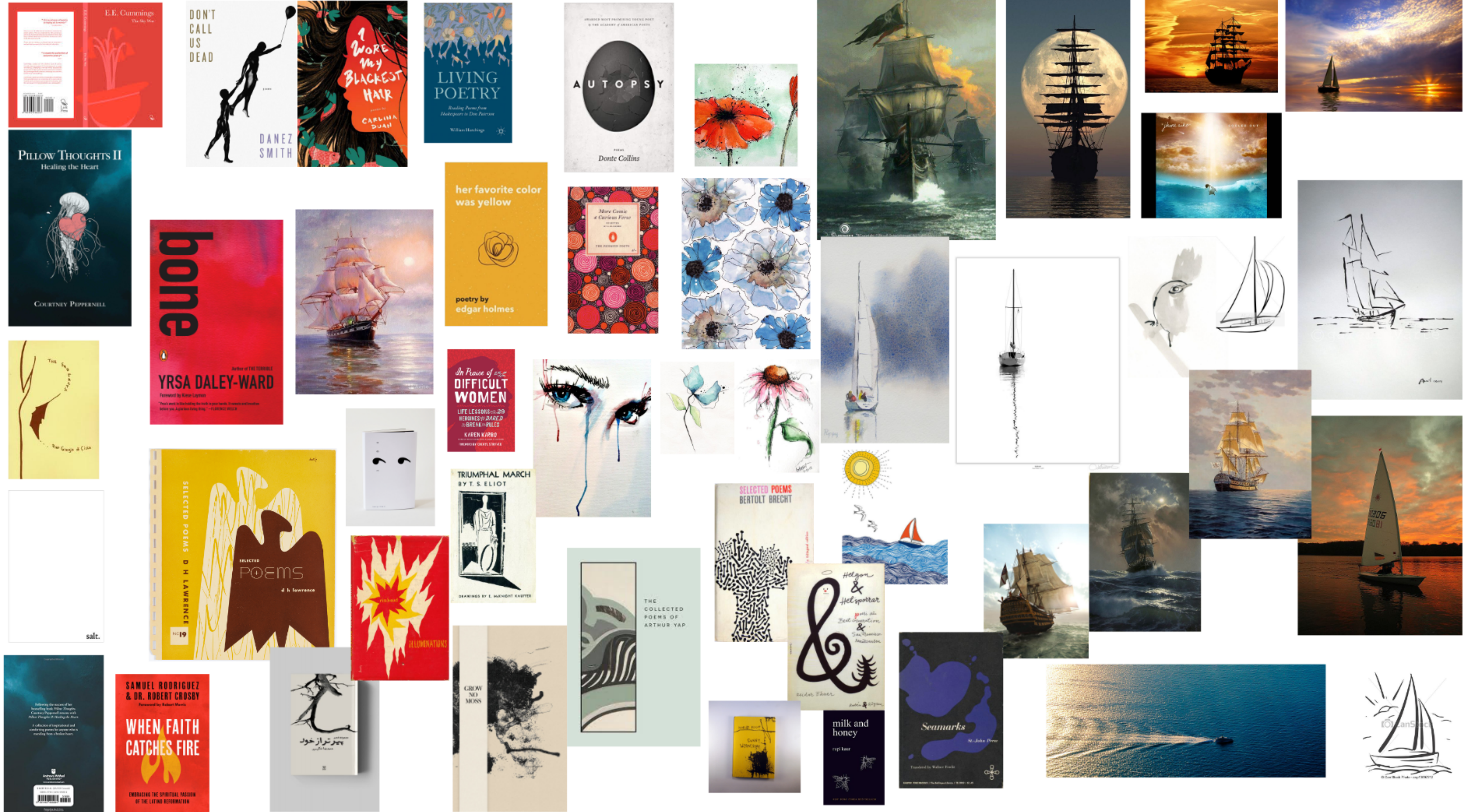


One Day, I Hope That...

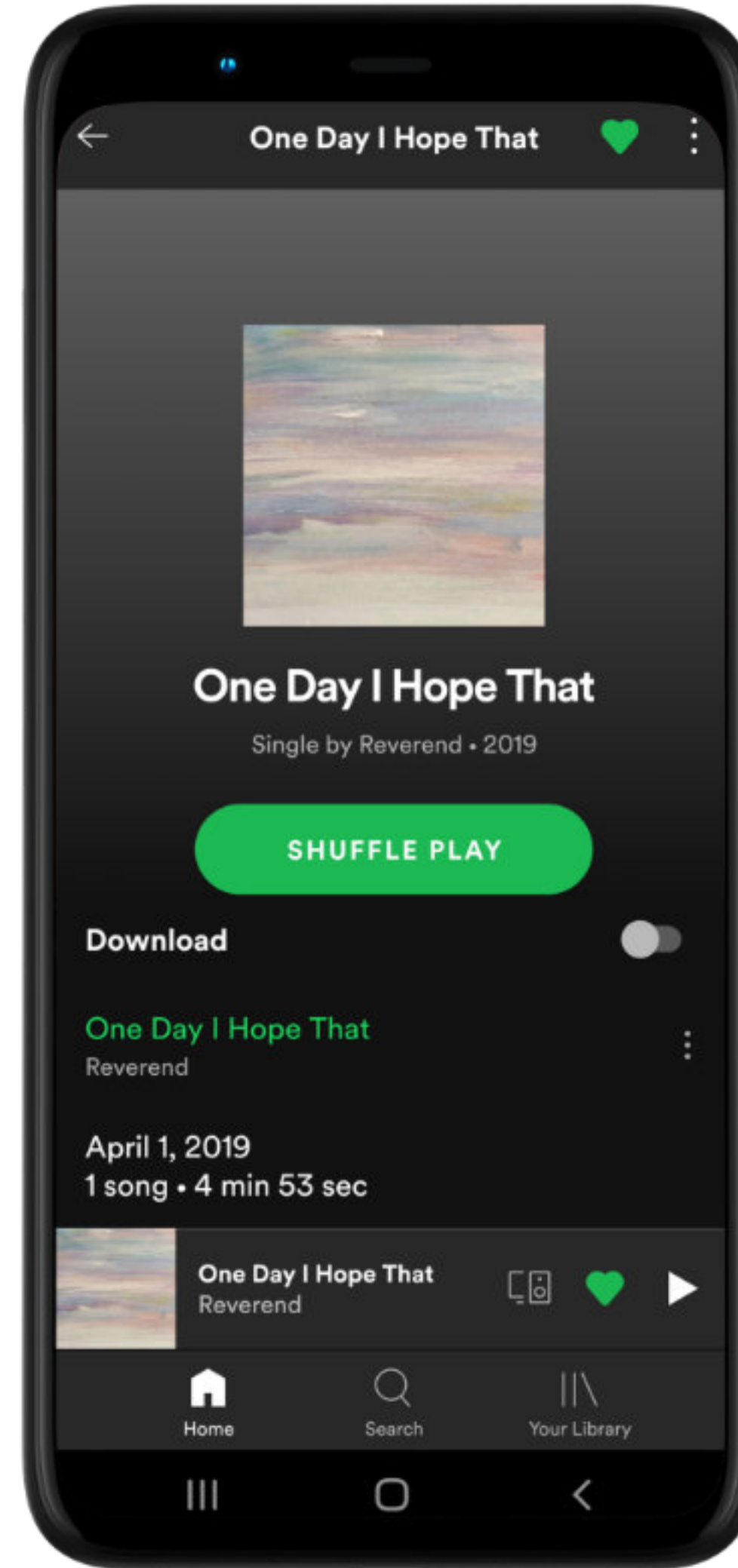
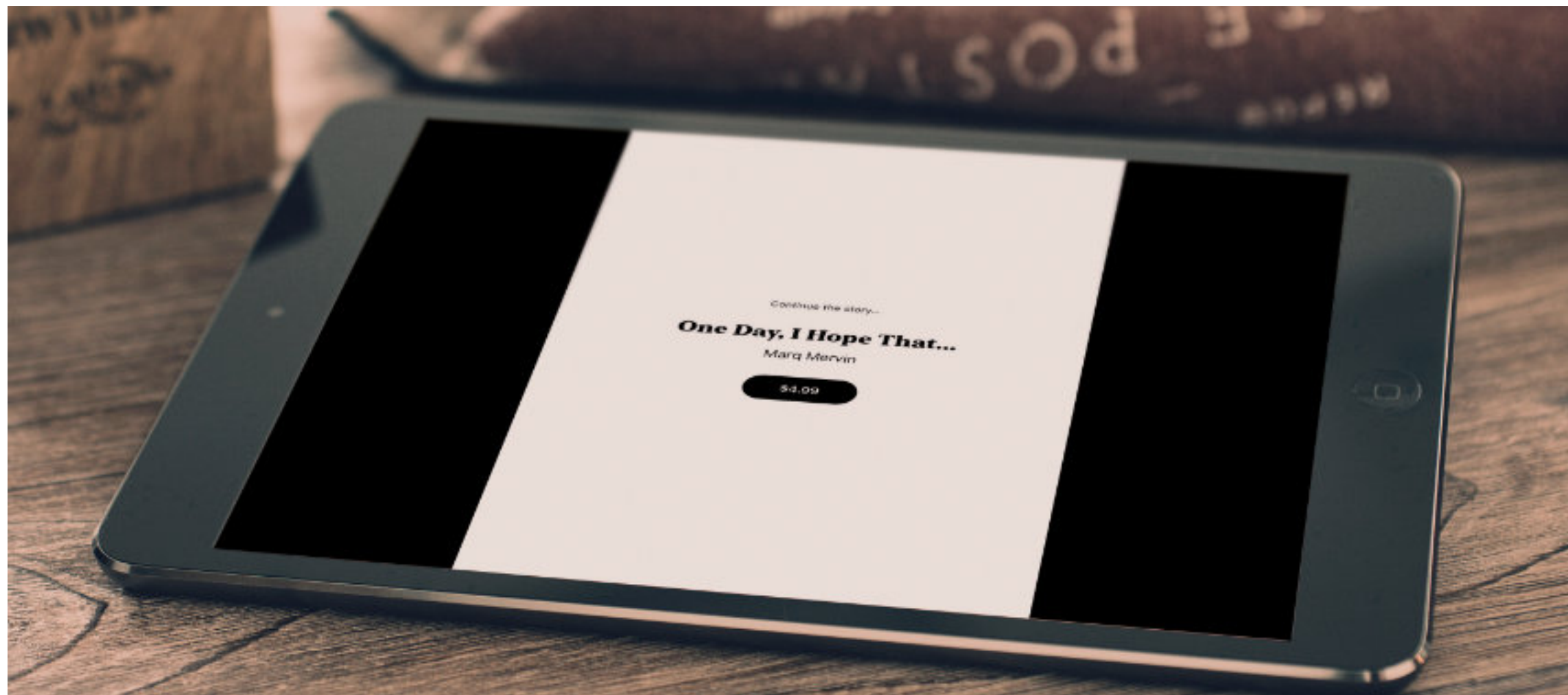
One Day, I Hope That... is a collection of prose and poetry that explores the interwoven experiences of Black identity, queer identity, and masculinity in autobiographical form. Serving as a journey of introspection and self-reflection, this compilation expounds on topics of sexuality, body image, family, and loss through three sections: Love, Lamentation, and Liberation.

One Day, I Hope That... was originally released in 2018 as an e-book. The conception of the book was due to a self-imposed challenge to learn InDesign, to share poems that didn't evolve into songs, and to explore a new medium of storytelling. I collaborated with my friend and colleague, Larry Maxwell, on the cover design. I revisited this project in 2020 in order to re-design elements of the original and release the updated version in both print and digital. Through this project, I learned (and am still learning) how to self-publish books and how to work with distributors.







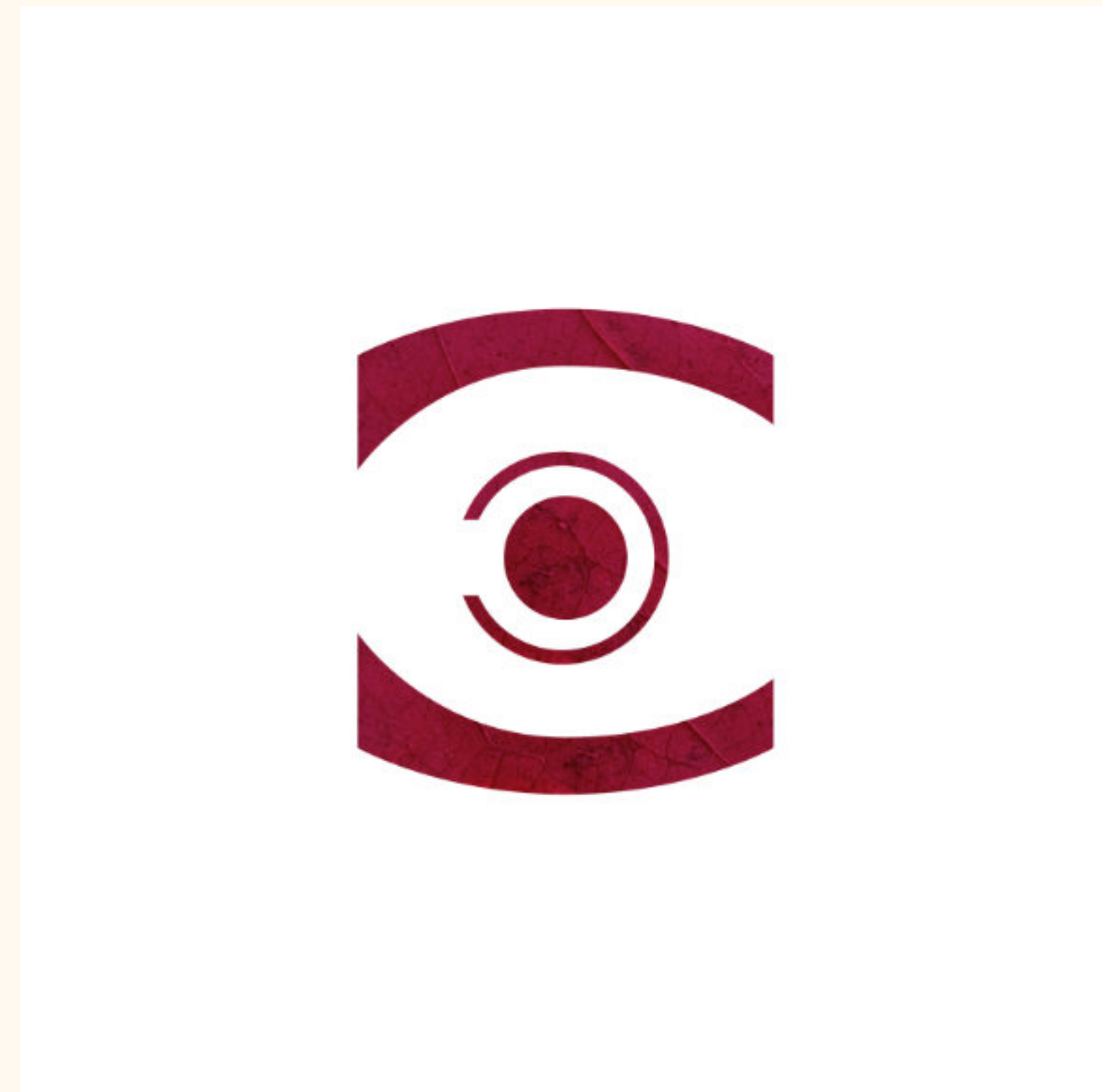


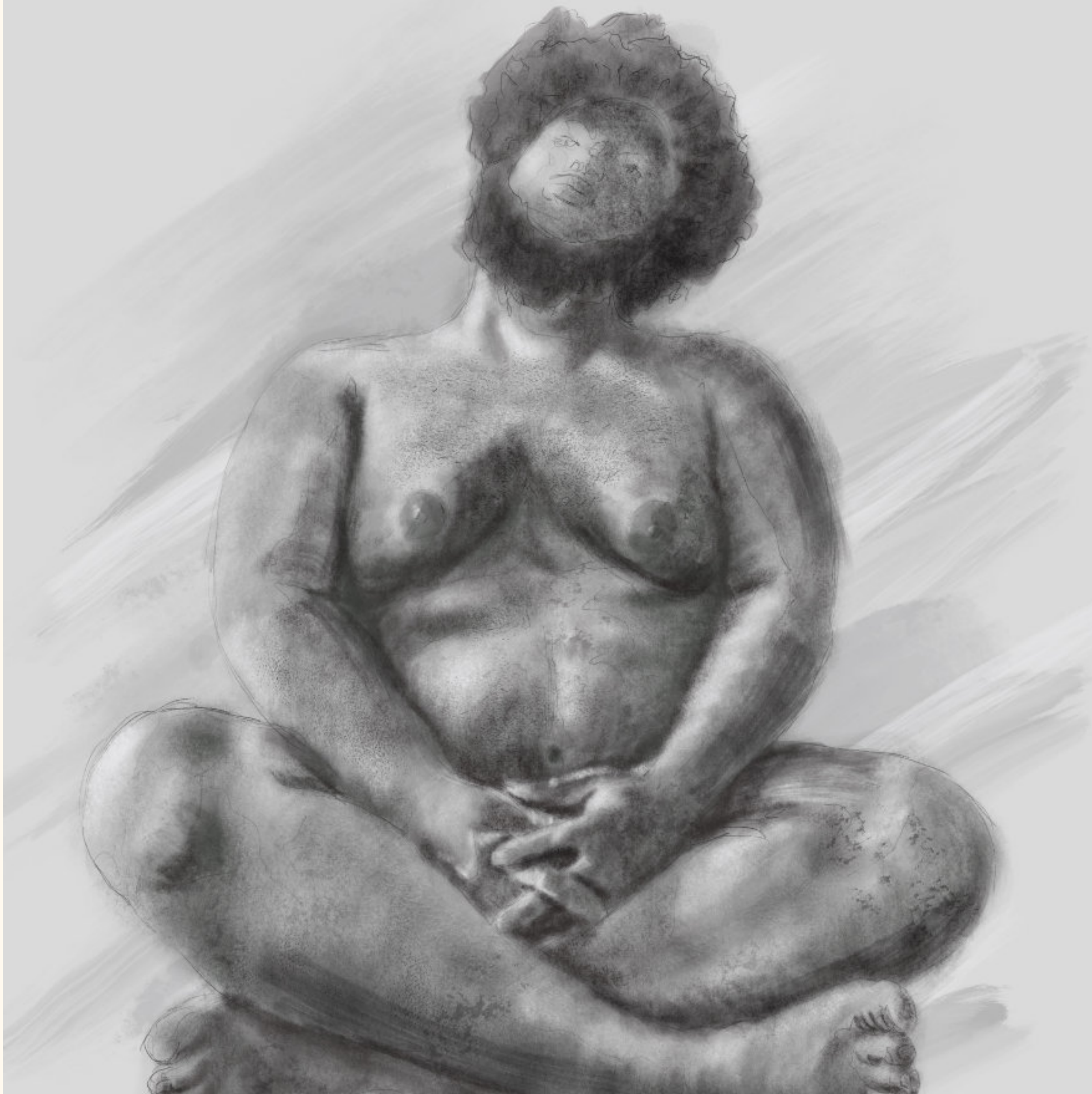
Ego

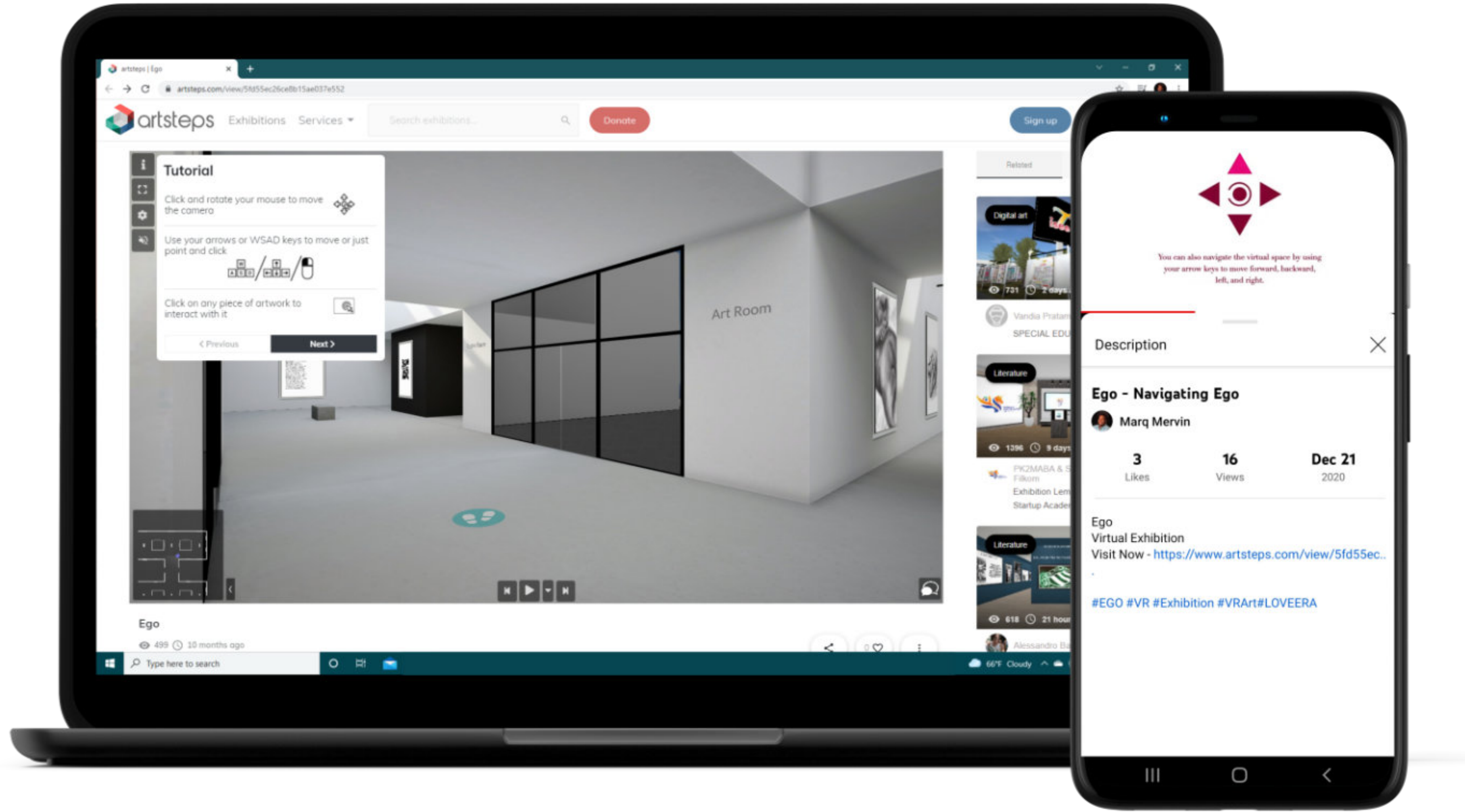
Ego is a virtual reality exhibition comprised of digital paintings, poetry, interactive media, and virtual reality painting. *Ego* also functions as an expansion of *Revelation/Revolution* into a virtual ecosystem that houses the breadth of my work. I used ArtSteps, an online virtual gallery platform, to curate the exhibition and explored virtual reality (VR) art through Google's TiltBrush.

The prominent themes of *Ego* are explorations of shadow work, body acceptance, self-actualization, death, and the afterlife. The paintings are intended to normalize nude men of size by humanizing our bodies and eroticism. The poetry is my attempt to reconcile with my intersecting identities of Blackness, queerness, masculinity, and size that are often in conflict with one another.

The interactive media, represented by scannable QR codes, guides viewers to my musical and written components that support the intent of *Ego*. The virtual reality component ponders the mystery of death and transitioning into the afterlife. The icon for *Ego* is built upon the evolution of language. The letter "C" was pronounced with the "G" sound in the Etruscan and Phoenician alphabet. The reversed "C" in the icon references this connection and allows *Ego* to be also read as *Eco*, which highlights the virtual ecosystem of my work.







Love Era

LOVE ERA is a body of work that explores how I understand, navigate, and experience the different forms of romantic, platonic, familial, and self-love. The four primary themes of *LOVE ERA* are Live, Love, Lose, and Learn. These four themes are expressed throughout the four multidisciplinary projects that comprise *LOVE ERA: Love Always* (EP), *One Day, I Hope That...* (book), *Verses: A Love Story* (poetry album), and *Ego* (virtual exhibition).

LOVE ERA was executed over the course of four months (September 2020 – December 2020). It was intended for a 2021 release, but with the advent of COVID, the production of *LOVE ERA* was conducted in April 2020. In addition to the four overarching themes of *LOVE ERA*, additional underlying themes included the impact of Moon phases in my life and eight threads that helped define my pursuit to understand love: Affection, Boundaries, Isolation, Distance, Pain, Time, Acceptance, and Reconciliation.

LOVE ERA is my most expansive project. This body of work is my statement of intent as an artist and a merger of my abilities as an artist, designer, poet, musician, strategist, content creator, and storyteller.



LOVE ERA

Love Era
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Love Era
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Acumin Pro	Love Era	Minion Variable	Love Era
Avenir	Love Era	Superclarendon	Love Era
DIN Condensed Bold	Love Era	Rockwell	Love Era
Euphemia	Love Era	Chaparral	Love Era
Montserrat	Love Era	Bodoni 72	Love Era
Optima	Love Era	Kefa	Love Era
Seravek	Love Era	Didot	Love Era
		Cochin	Love Era
		Georgia	Love Era
		Palatino	Love Era



Love Era

Love Era
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Love Era

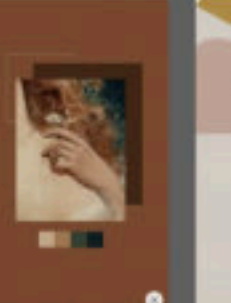
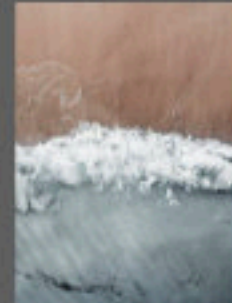
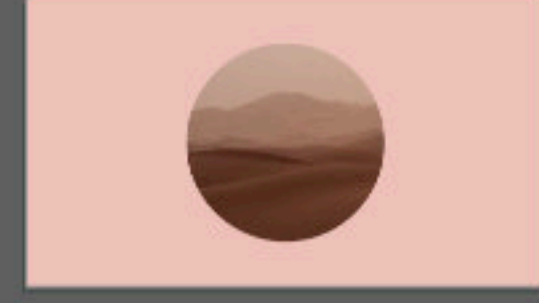
Love Era
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Love Era

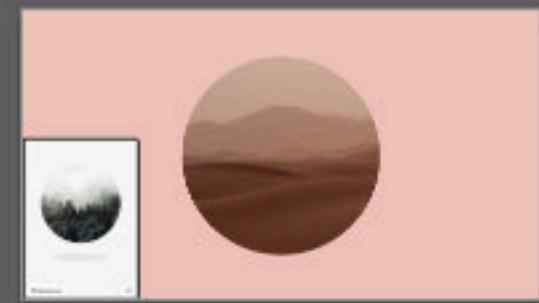
Love Era
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THREADS

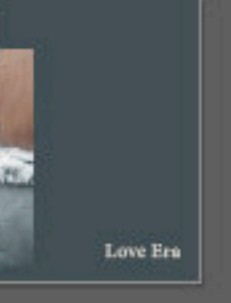
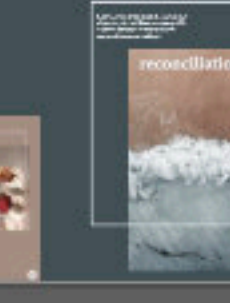
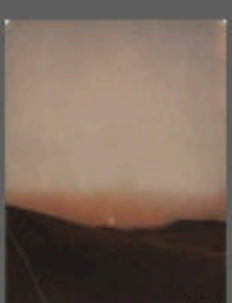
- Acceptance
- Distance
- Pain
- Time
- Companionship
- Boundaries
- Isolation/Solitude
- Reconciliation



Love Era



LOVE ERA



Love Era
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Love Era

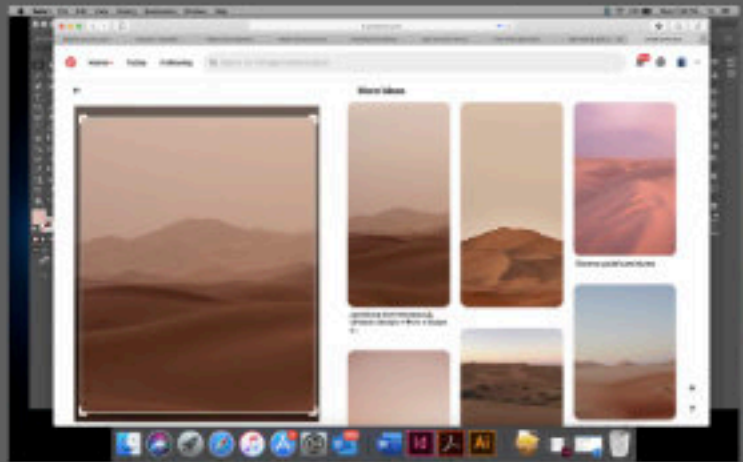
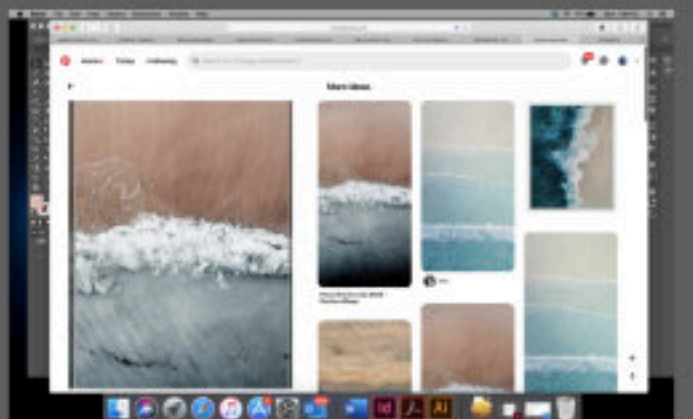
Love Era



Love Era

Live

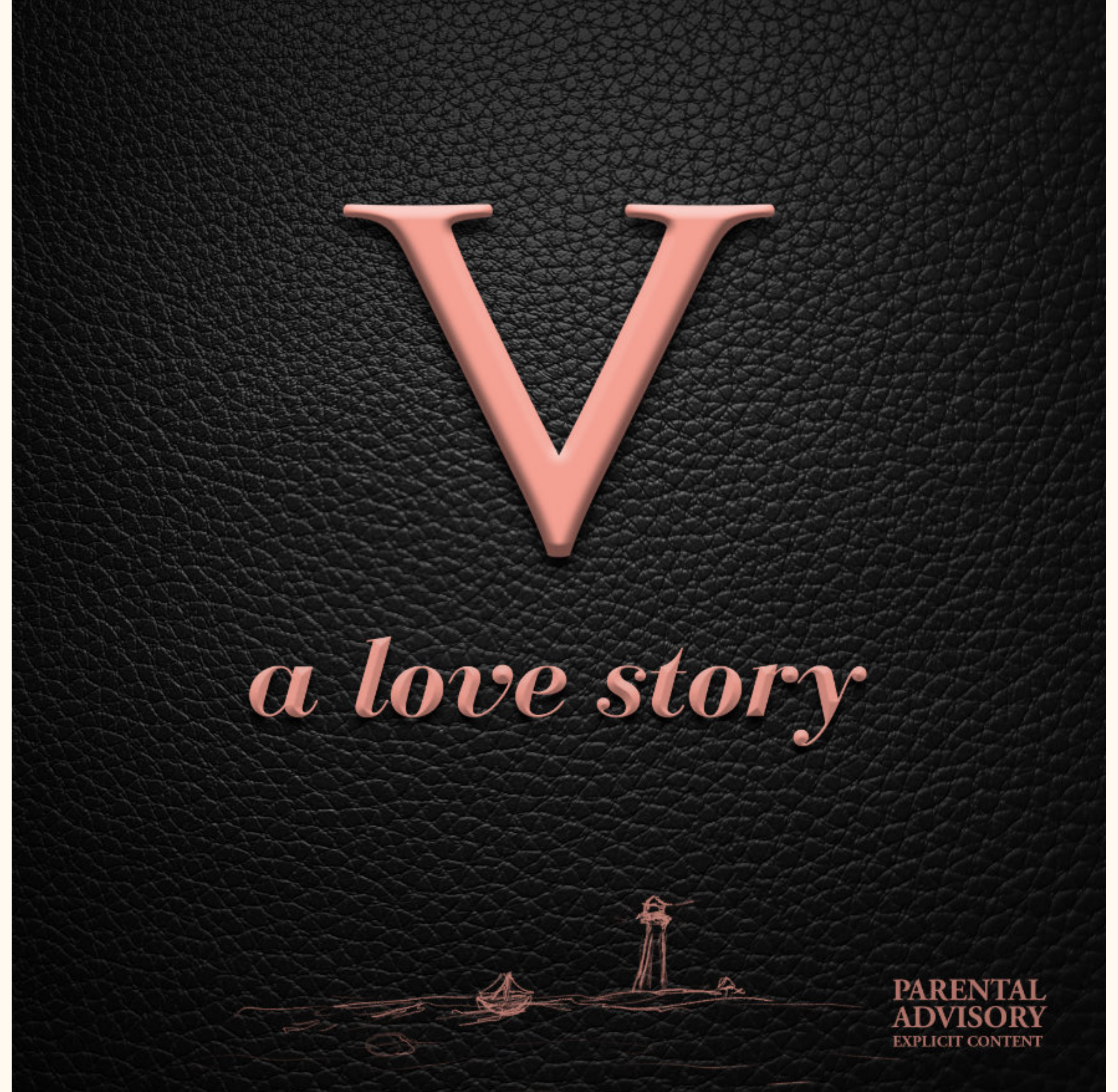
Learn

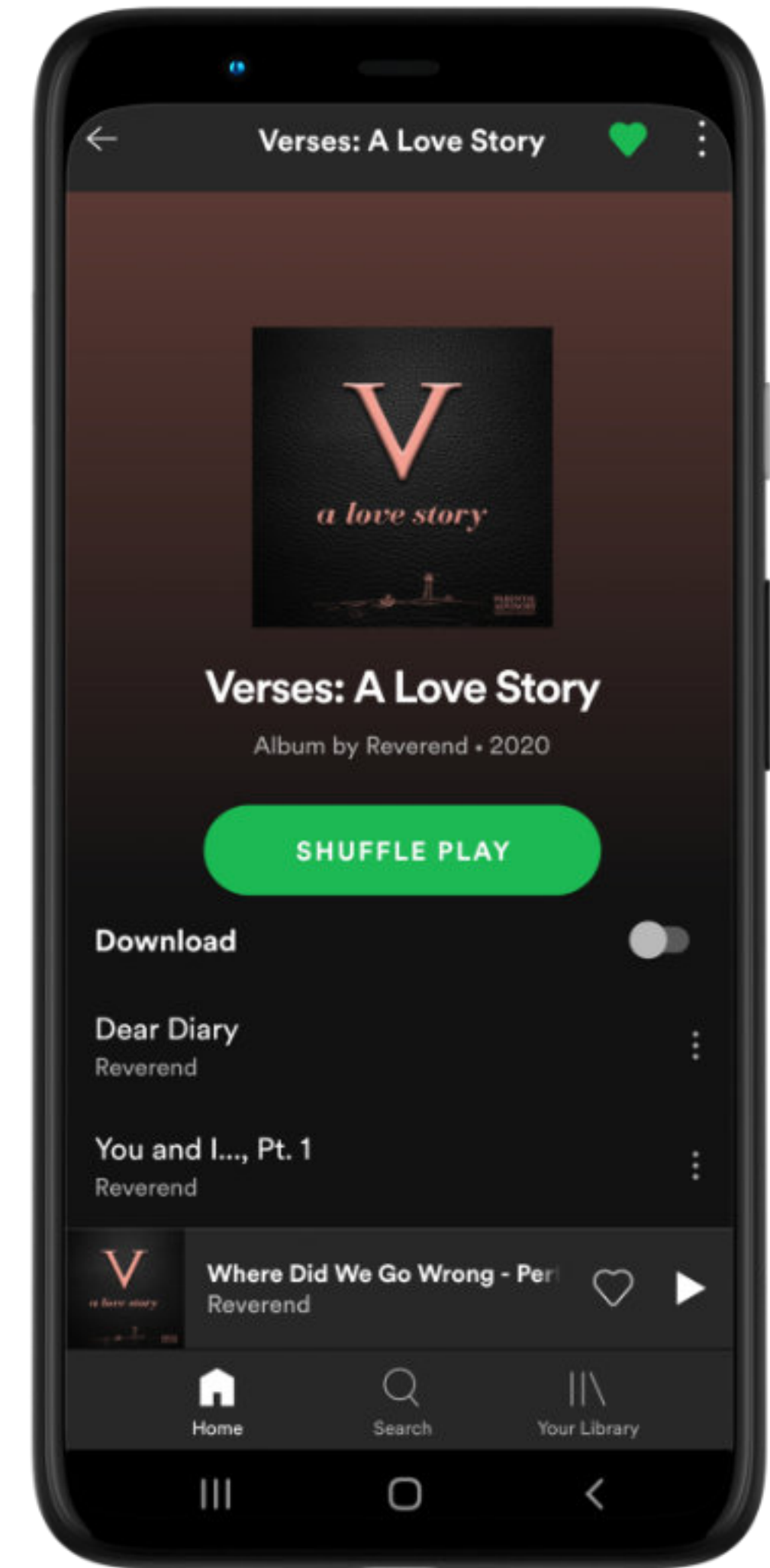
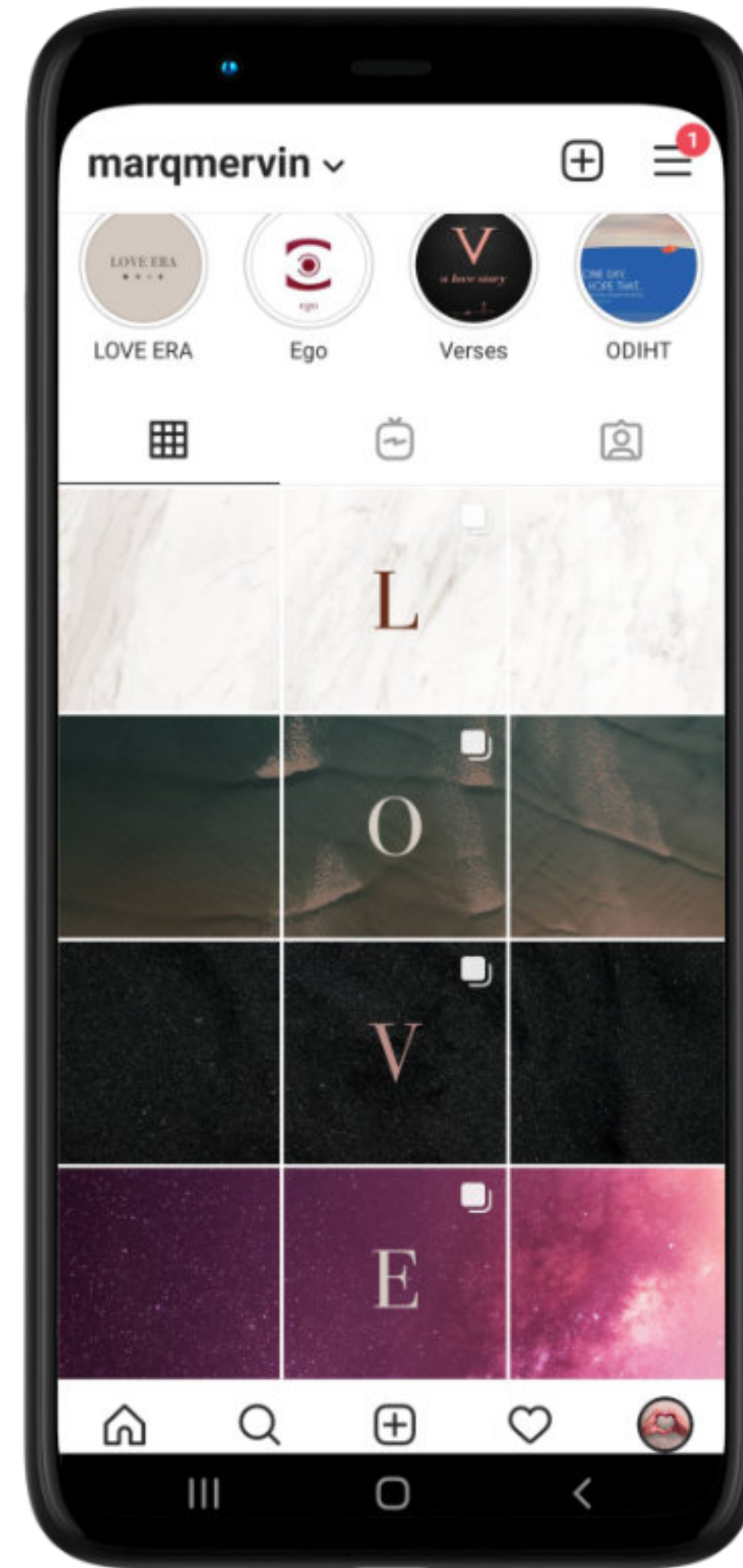
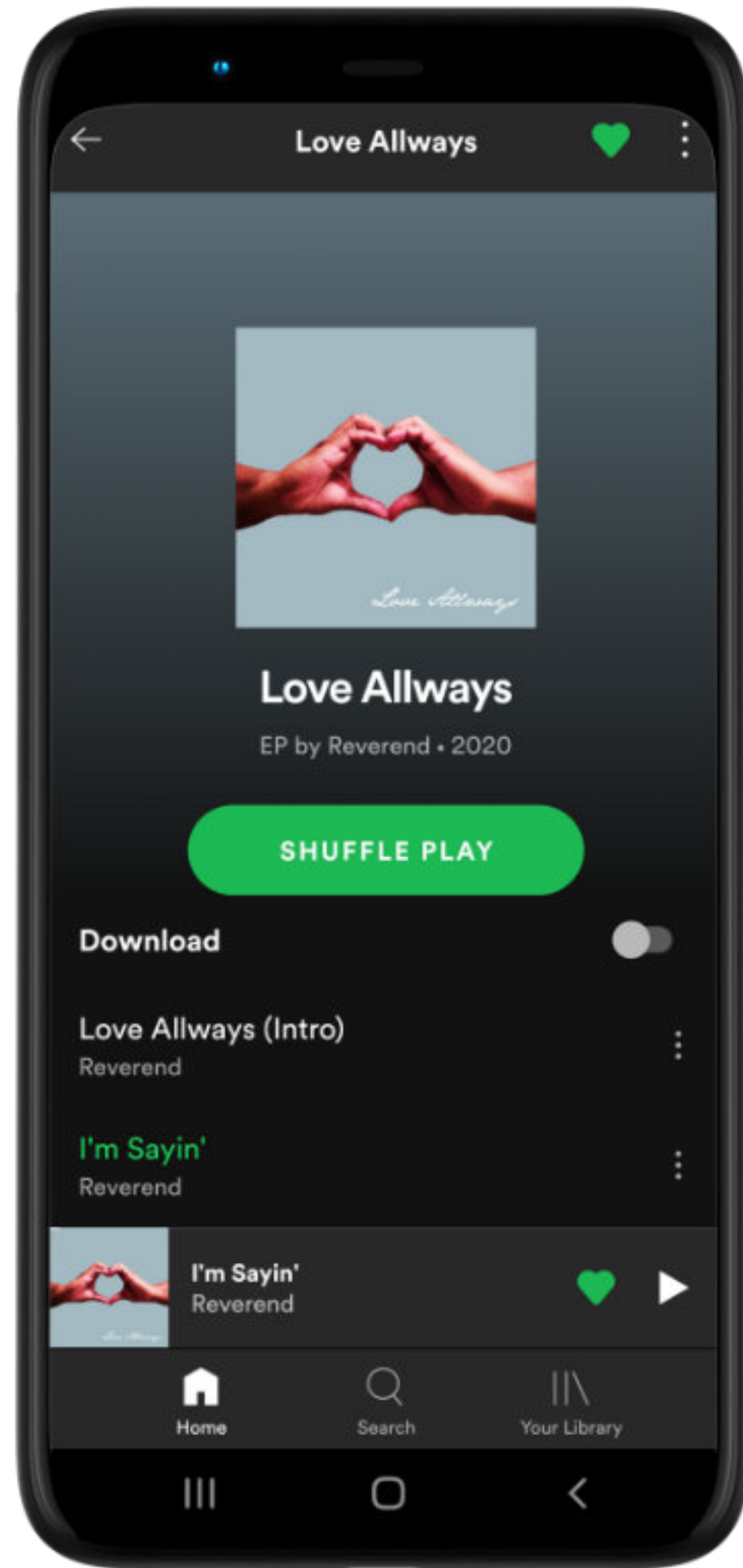


isolation

isolation







Student Work

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Graphic Design Methods

Graphic Design Methods introduces students to fundamental elements of design, design thinking, and creative exploration. This is a lower-division course introduced within students' freshman and sophomore years in the Digital Media program.

The Album Cover Design project is a semester-long project where students design a "greatest hits" album cover (front and back) for their favorite musician or band. The project is separated into two sections: Version 1, which is submitted within the first three weeks of the semester to gauge the students' beginning skill level, and Version 2, which is submitted near the end of the semester. Version 2 is a revision of the album cover design but encourages students to use the topics discussed throughout the course to guide their creative process. This includes creating moodboards, thumbnail sketches, and design concepts.

The intent of this project and its duration is threefold – 1. To introduce design thinking to students who are unfamiliar with or have not been formally introduced to design and the role it plays in their lives; 2. To encourage students to explore, create, and continue to try, even when they're met with their perceptions of failure, and 3. To affirm their voices, decision-making, and curiosity as they learn what their processes are and could become.

Graphic Design Methods
Prof. Marq Mervin

Project 1 - Album Cover Ver. 1

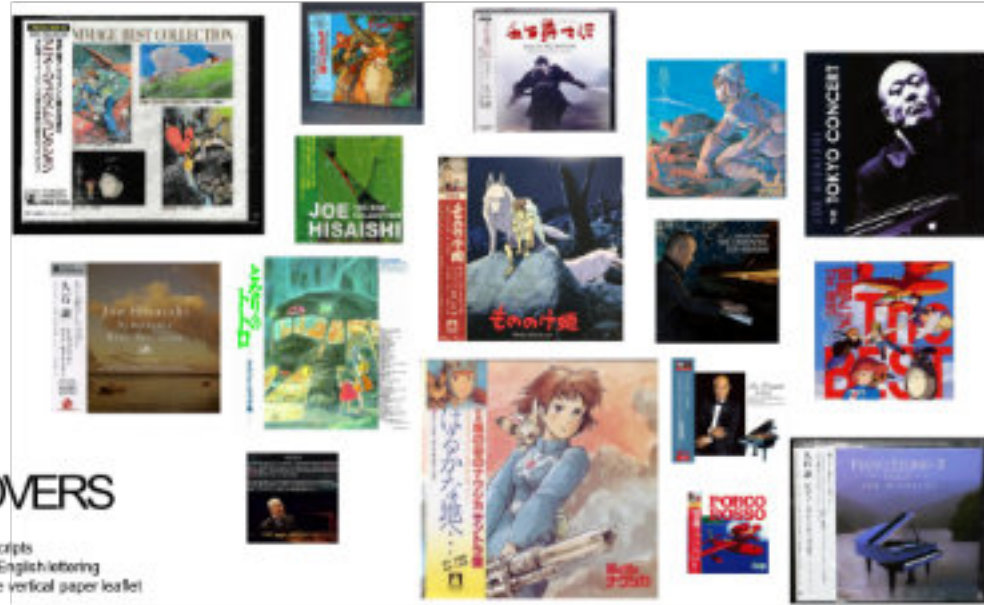
For this assignment, you will be designing a greatest hits/compilation album cover for one of your favorite bands/artists/musicians. You will also be designing a back cover which includes the tracklist. You should conduct research on the artist, their music, and create stellar cover designs. Be thoughtful about your composition, layout, type choices, and overall presentation (use hi-res images). For Version 1, you are expected to try your best at your current skill level and have fun. You will be utilizing Adobe Photoshop and/or Adobe Illustrator. Below are examples of album covers:





ALBUM COVERS

Japanese characters and brush scripts
some have mix of Japanese and English lettering
Japanese album covers have removable vertical paper leaflet
watercolor, fantasy
mainly portrays a memorable scene from individual movie



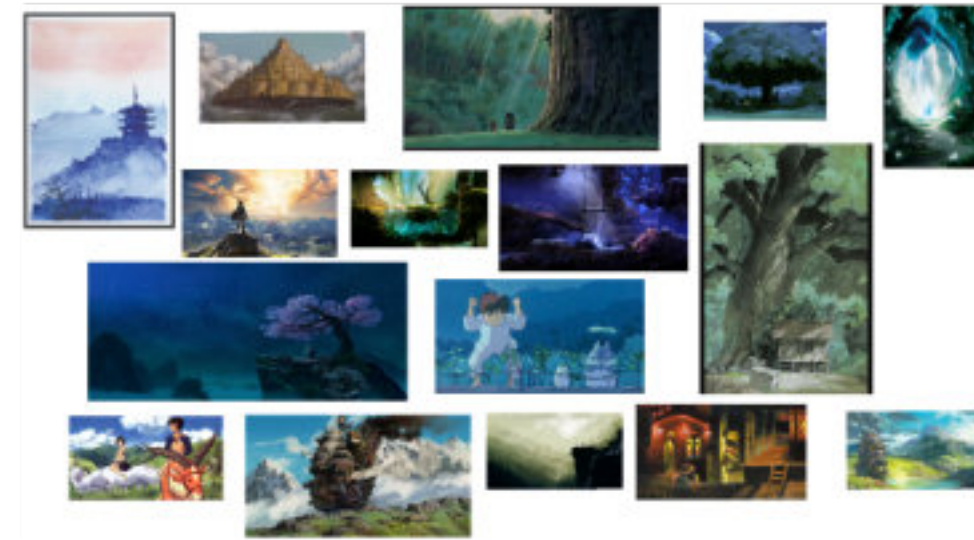
JOE HISAISHI

passionate
music composed through characters and animation to life
created themes for characters and defined them
worked largely with Miyazaki
created original words



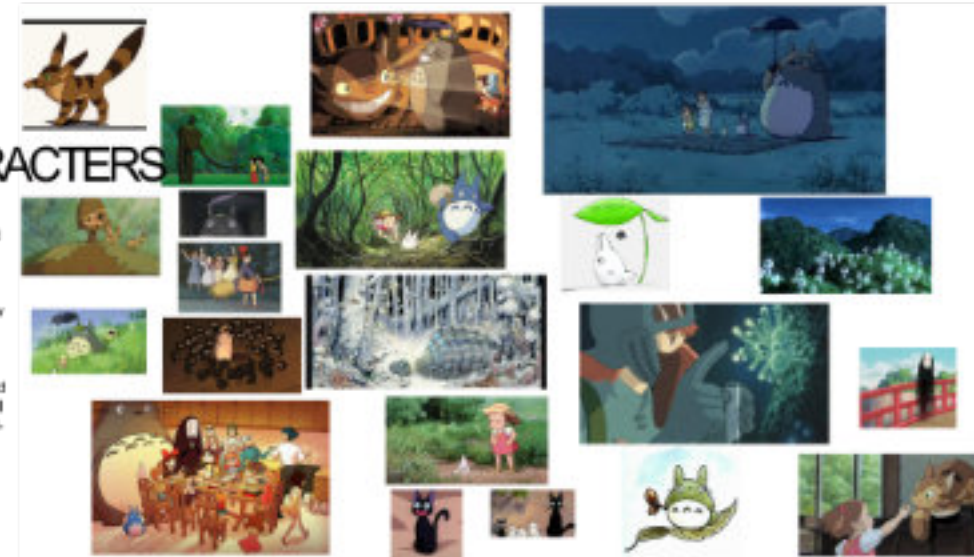
BACKGROUND/SCENE

distant, ethereal
ominous, beyond reach, change the world, healing,
resolution, happy ending, difficult to overcome, bitter sweet accomplishments, falling snow
nostalgic of distant land - BOTW main art and King Fu Panda



ICONIC CHARACTERS

recognizable characters, like Totoro and
the Catbus, the Boy
iconic sounds, instrumentals, earthy
ethereal unique sounds, wooden hollow
sounds,
light hearted action steps, new characters
new view ocean, village, music like Wind
Walker when entering Outset or Windfall
new shops, new people, new town, station
like coffee shop



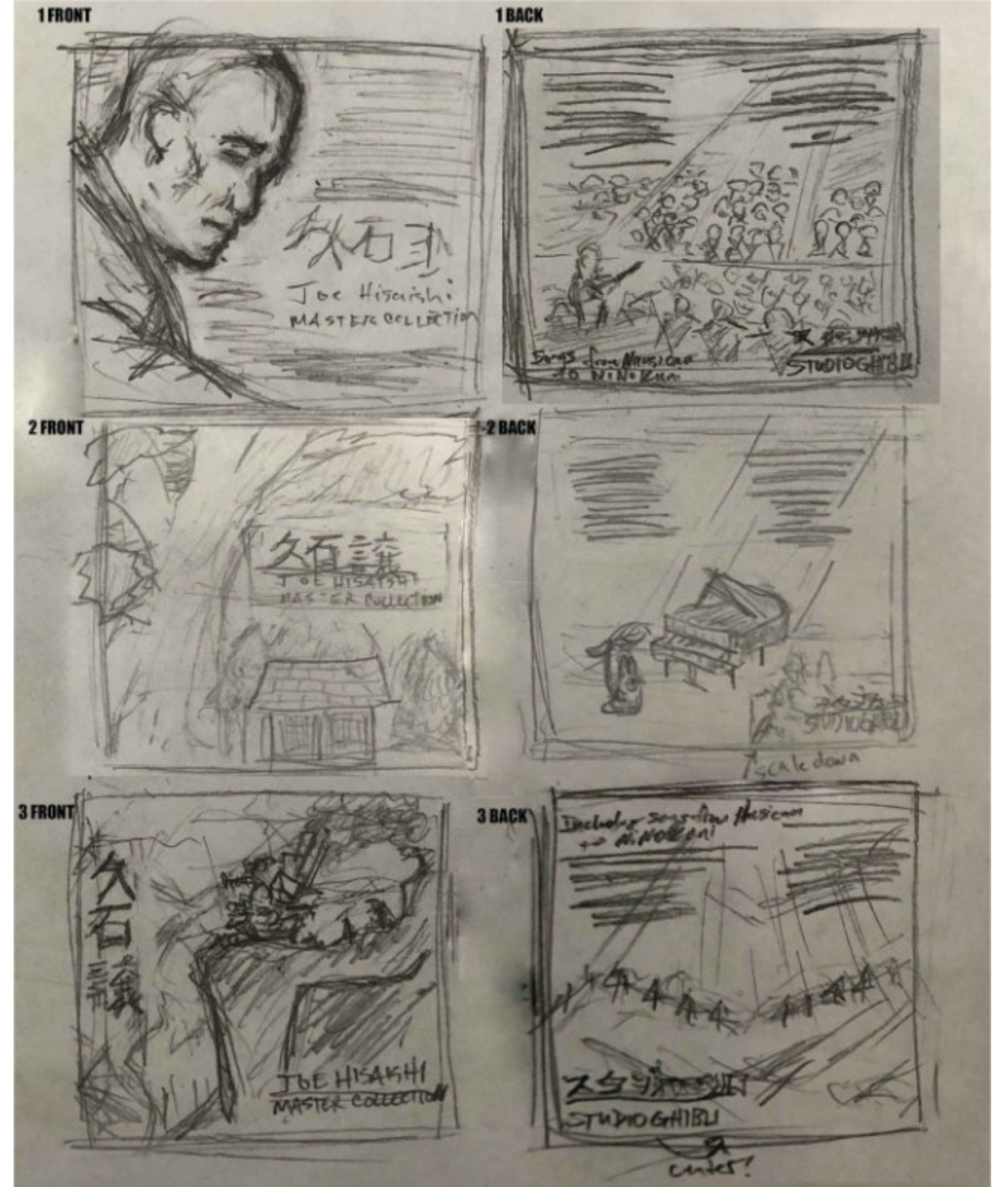
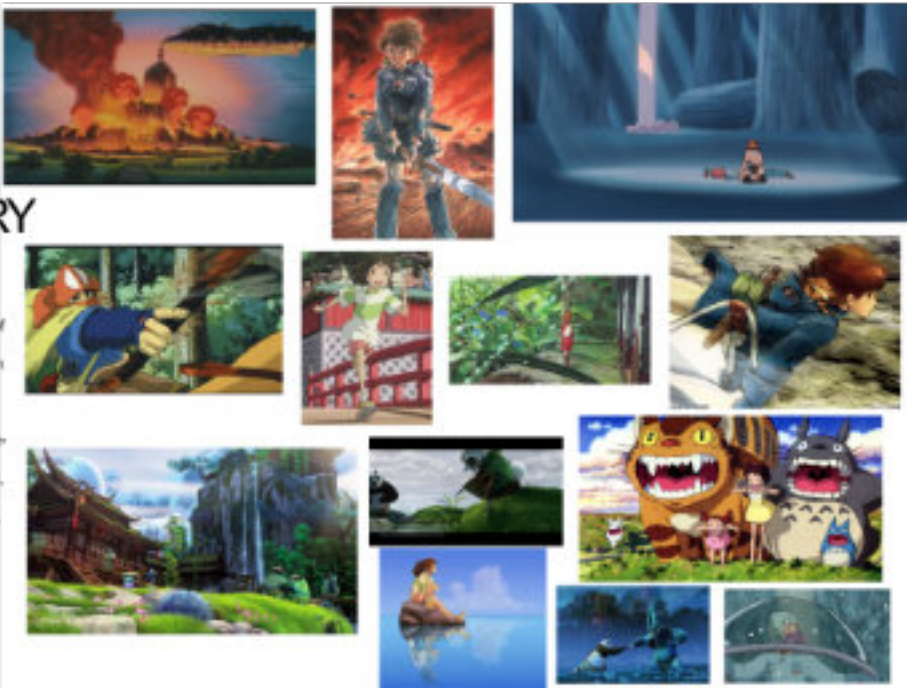
AMBIENCE

Sense of wonder and mystery
Story scenery draws viewer in to experience new
worlds
open vast landscape, new realm, powerful, awe, king-
dom
eerie distant forest
beginning of story, beginning of confliction
the lighting shines as if to define reveal mysterious
world and characters



EMOTION/STORY

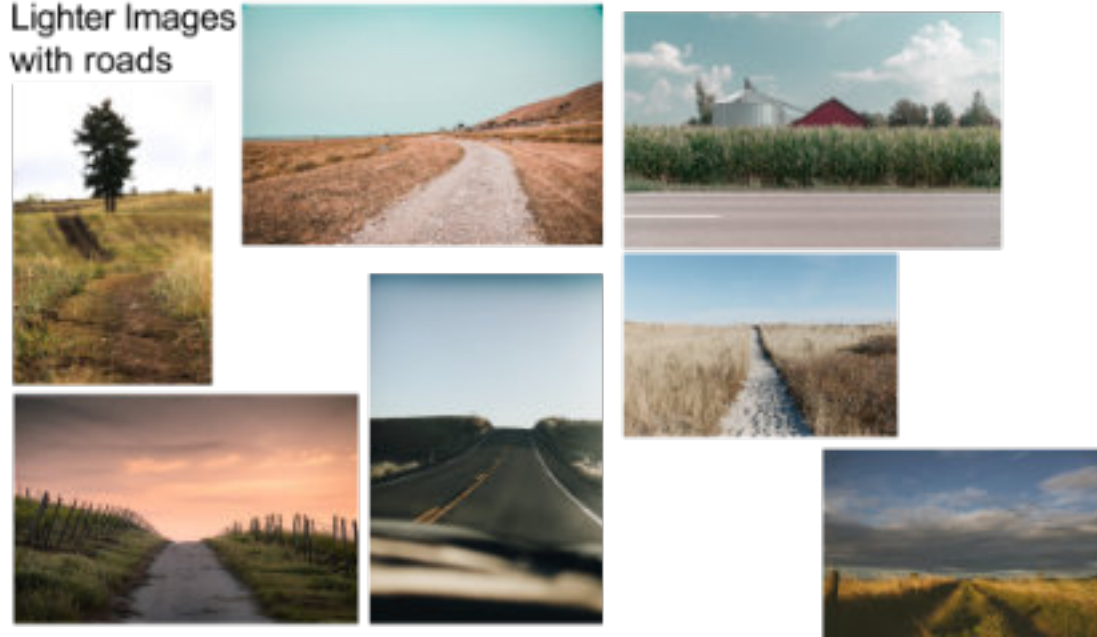
picturesque landscape distant adventure and
and long
destruction --- burning down of Laputa
aural robotic sounds, scary night, revelation of
light
combined with character's emotional scenes
movies, decisions difficult to make, seems
hopeless/inconclusive
caught up in a dream, unreal, lofty
main character overcomes, can see horizon
renewed hope
struggling to be seen/understood, bitter sweet,
kind wishes
mysterious, shrouded, new discovery, hidden,
deep, curiosity



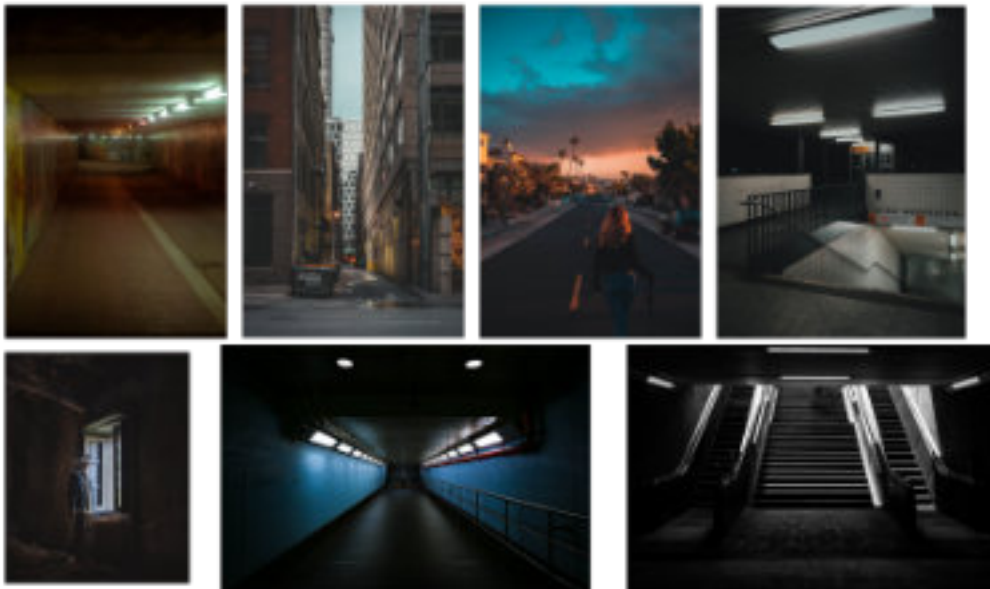




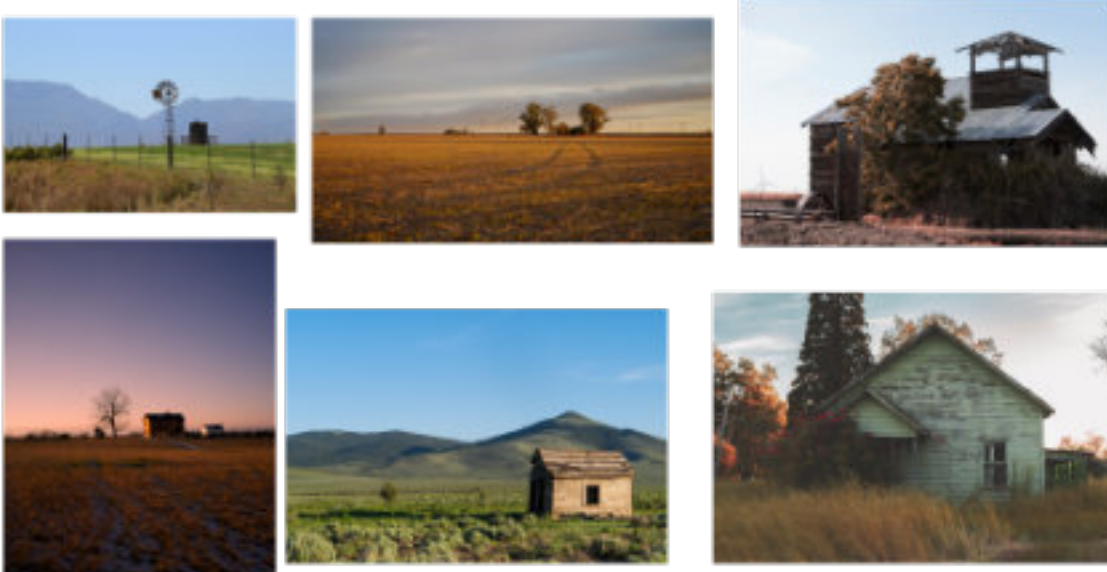
Lighter Images with roads



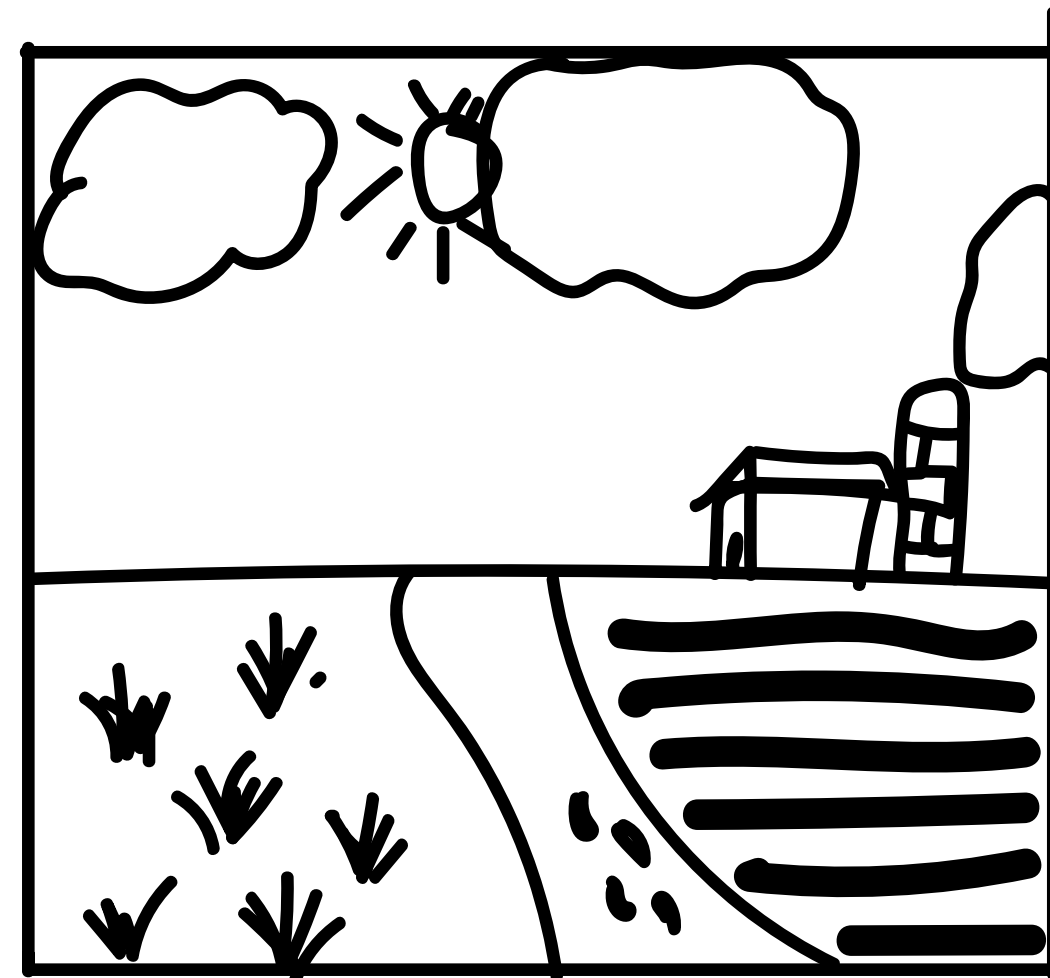
Darker urban Images



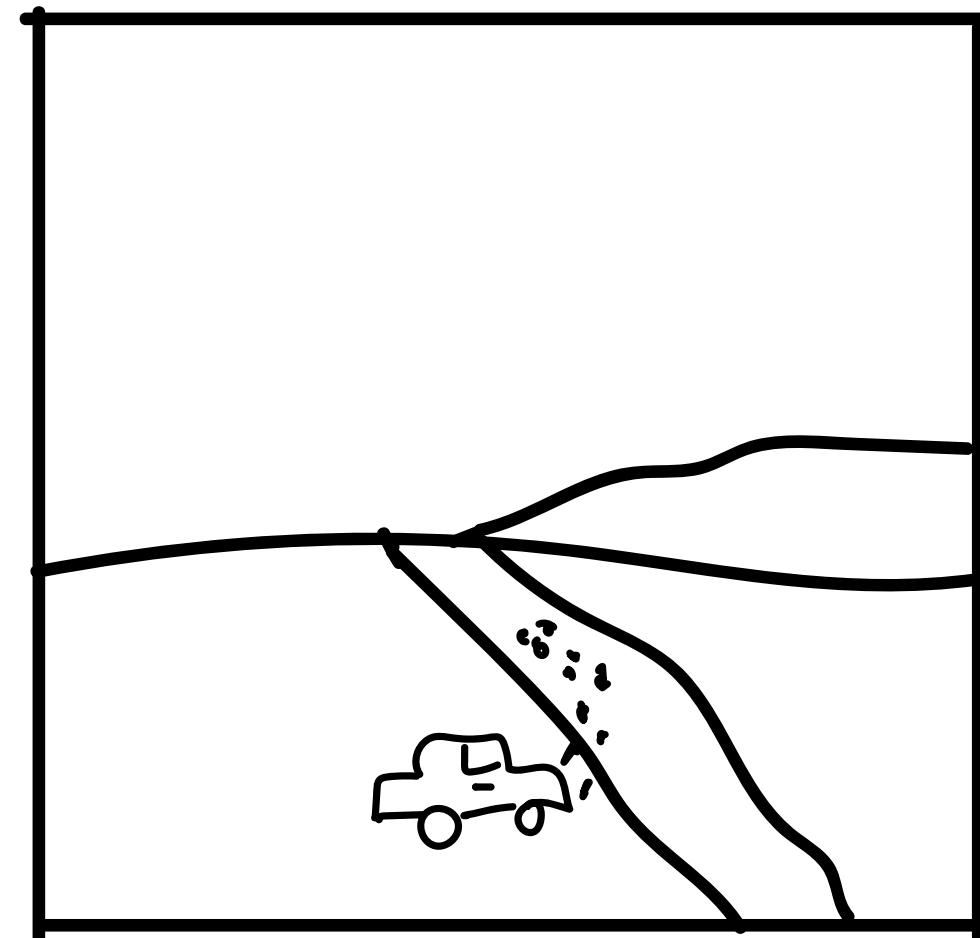
Images with old homes/buildings



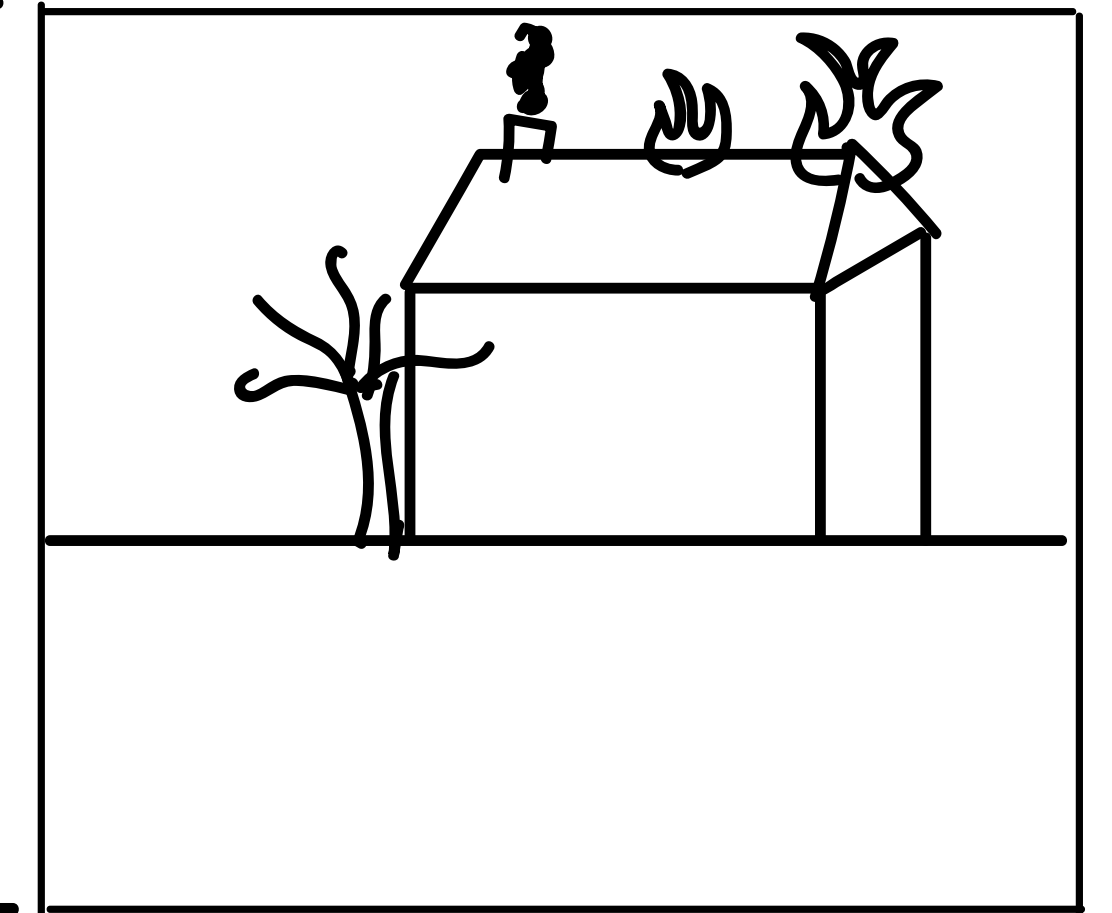
Sketches



- Footprints
- grass
- field
- Barn



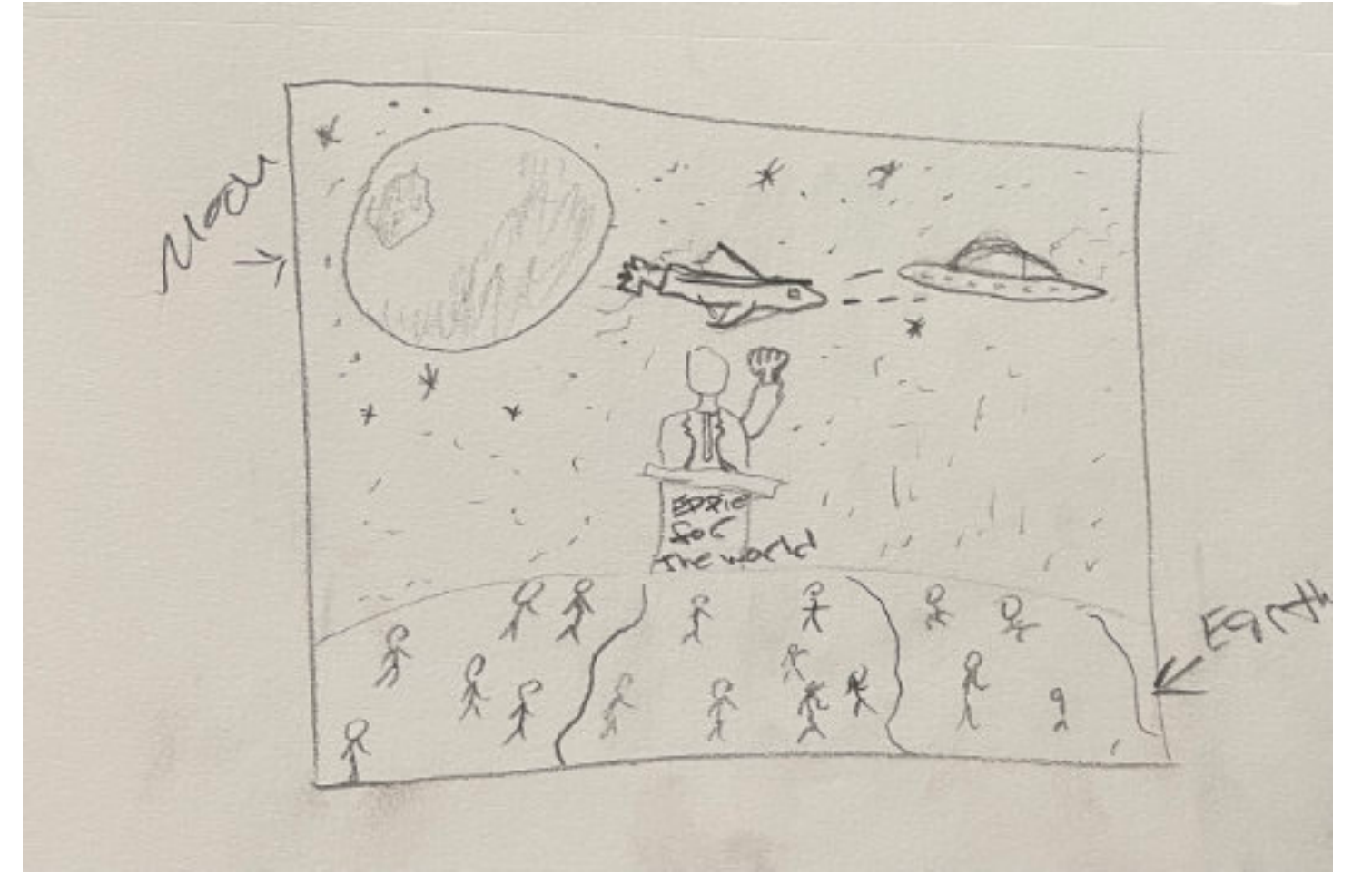
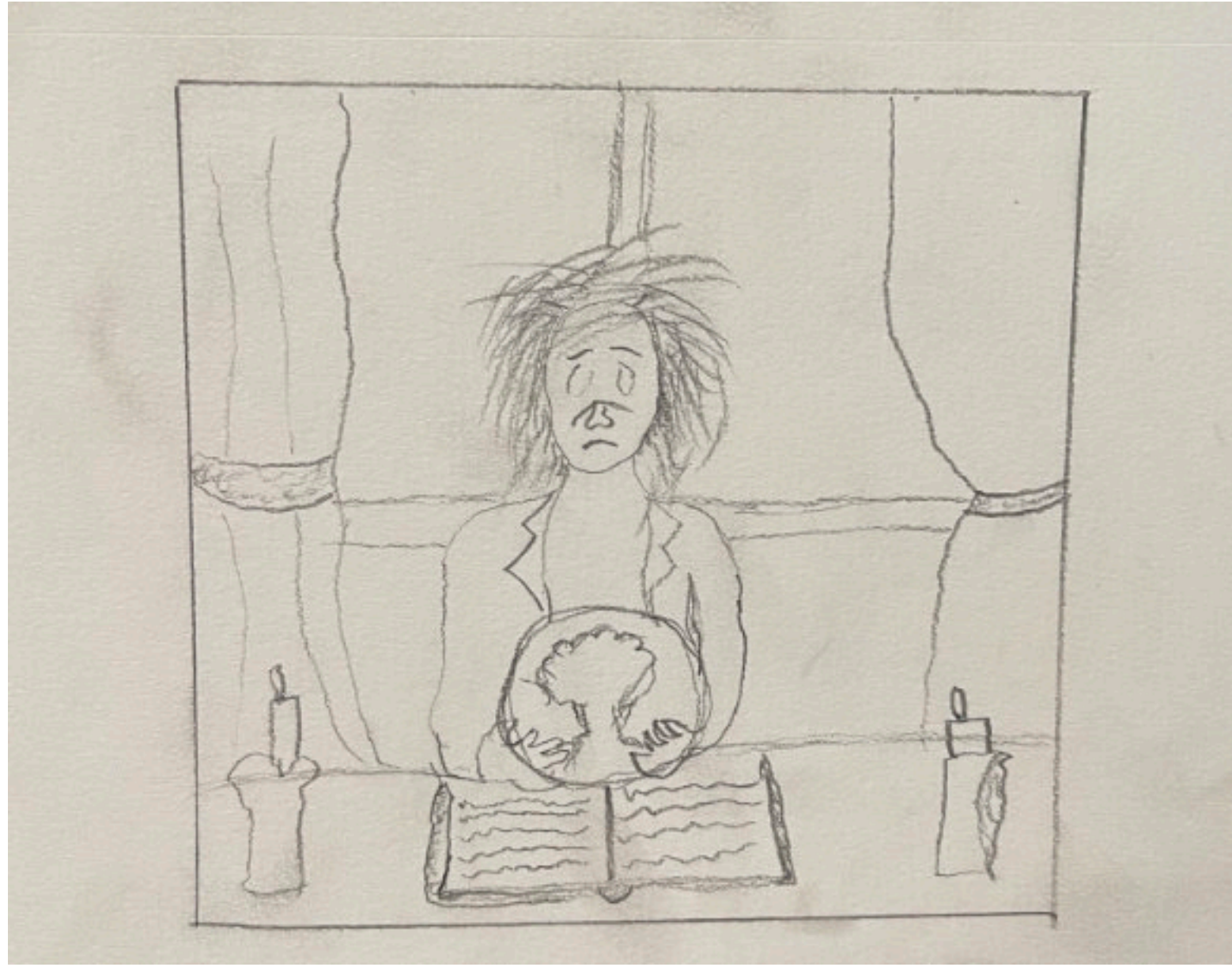
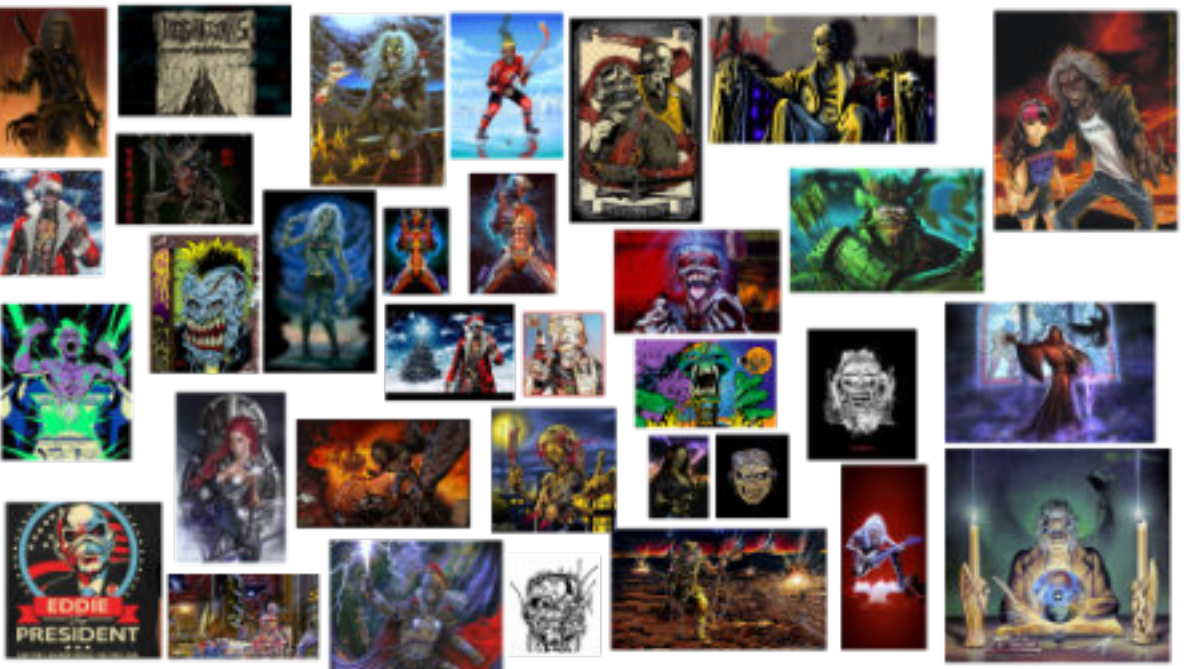
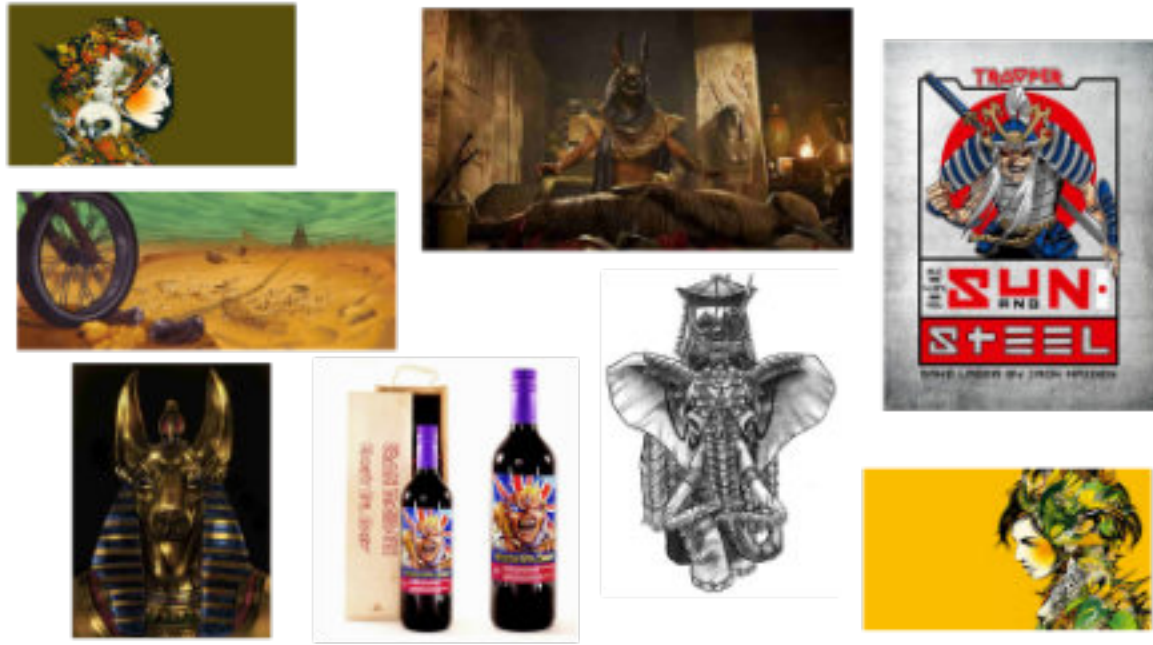
- Empty road
- Broken car
- footprints



- Barn
- Fire
- dead tree
- empty field

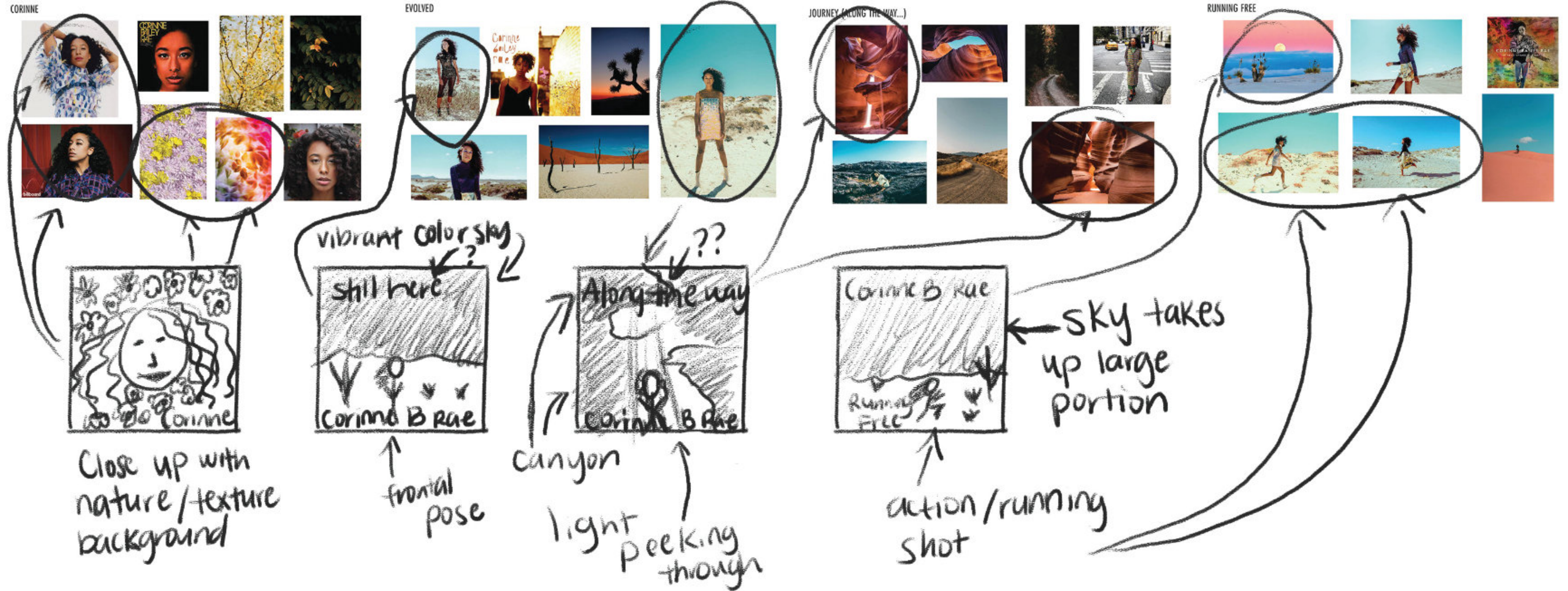














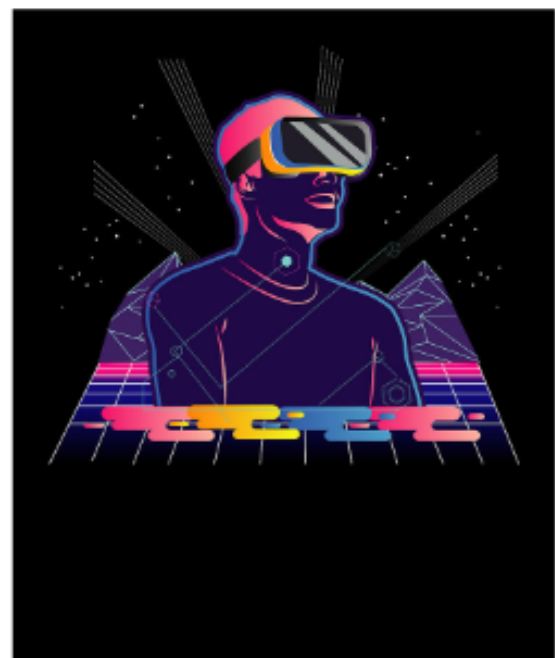
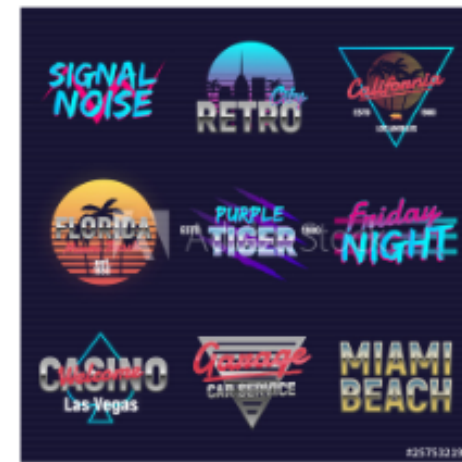
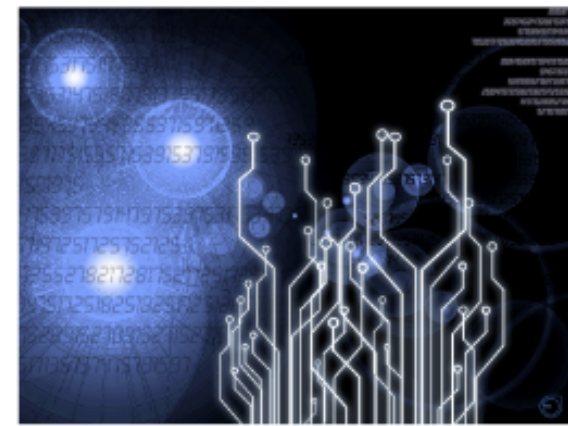
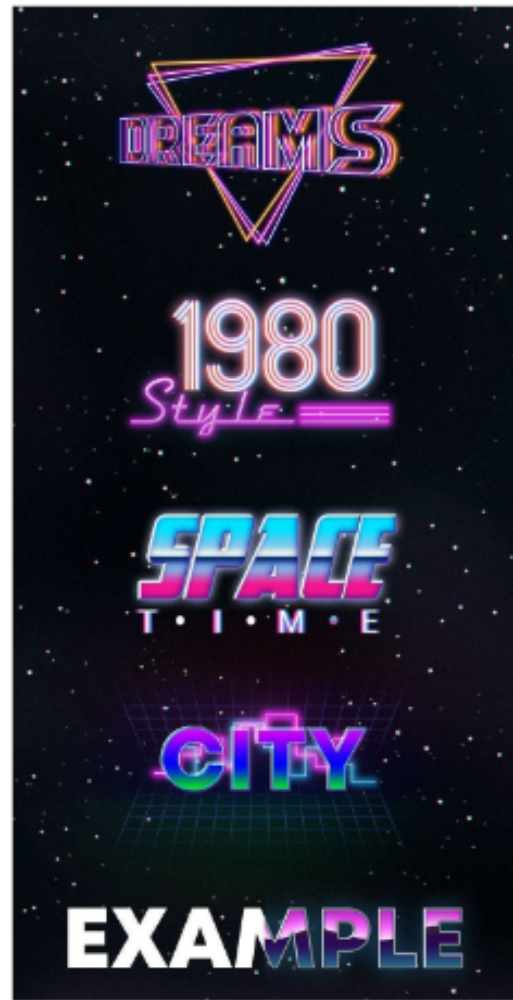
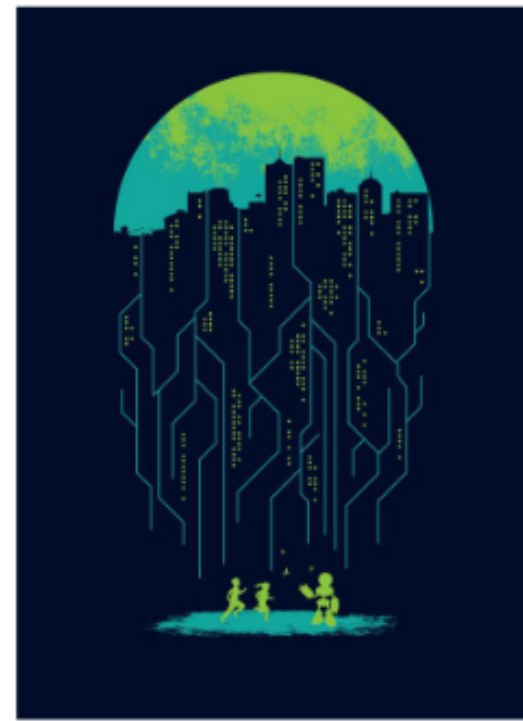
Web 2.0 & Social Media

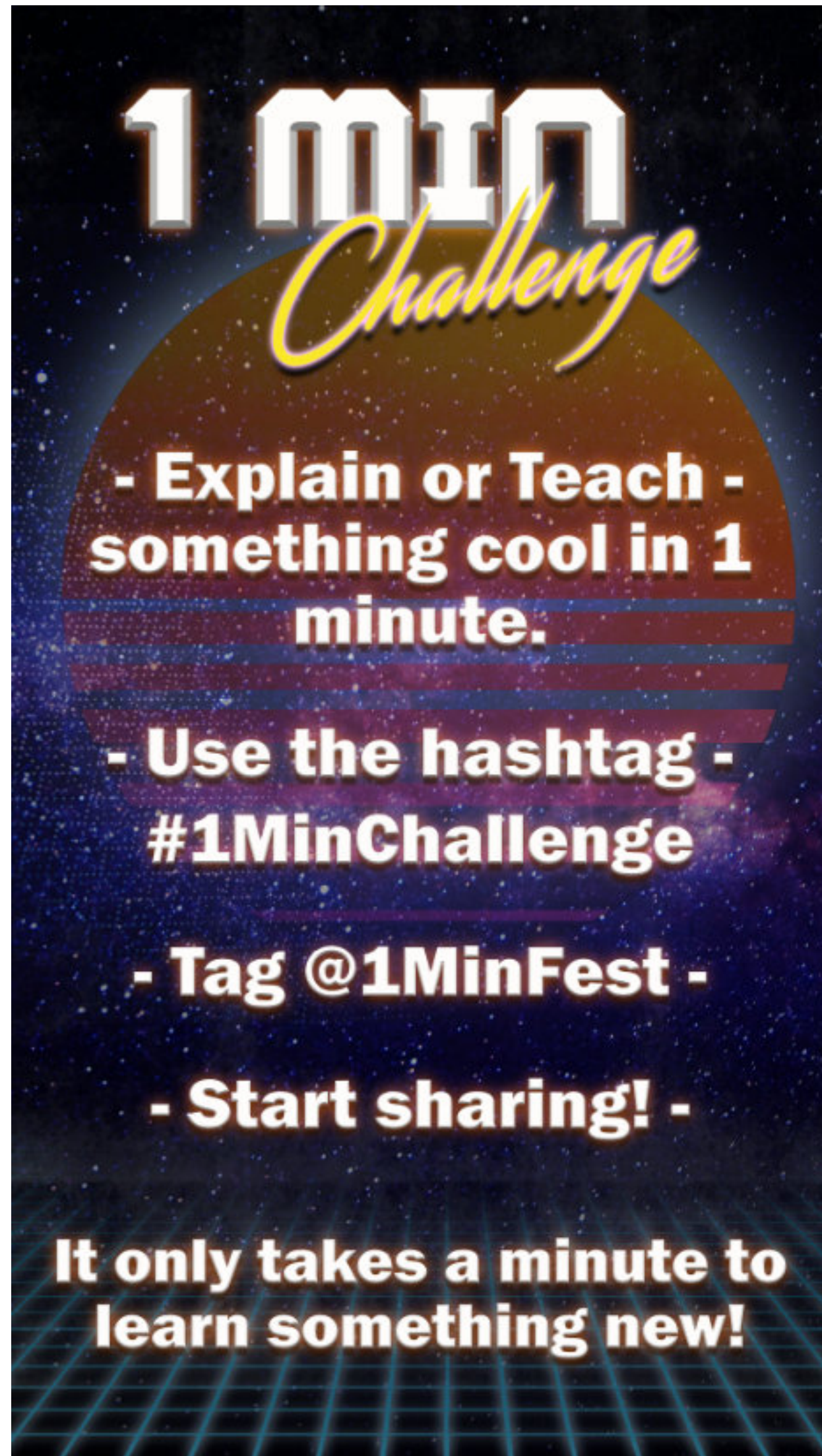
Web 2.0 & Social Media is a lower-division elective course that introduces students to the evolving state of web literacy. Considering the breadth of the course, I alternate the course structure to focus either on UI/UX design or understanding and navigating social media.

I taught this class in a virtual modality due to the pandemic. To expand the accessibility of the course material and create a collaborative space, I assigned a student-led social media festival as a semester-long project.

The class worked together to form the name, content, and visual style, which resulted in the emergence of the *1 Minute Festival*. The *1 Minute Festival* was a week-long social media festival where students created videos to explain or teach a topic in one minute. The students offered the *1 Minute Challenge* for viewers to promote participation and engagement after the festival concluded. From there, we discussed the analytics of our various social media pages to understand social engagement, the use of hashtags, the importance of image descriptions/captions, and how to develop more outreach. The *1 Minute Festival* can be viewed on Facebook, Instagram, TikTok, and Twitter and will resume in 2022 - @1MinFest.







1 min
Challenge

- Explain or Teach - something cool in 1 minute.
- Use the hashtag - #1MinChallenge
- Tag @1MinFest -
- Start sharing! -

It only takes a minute to learn something new!

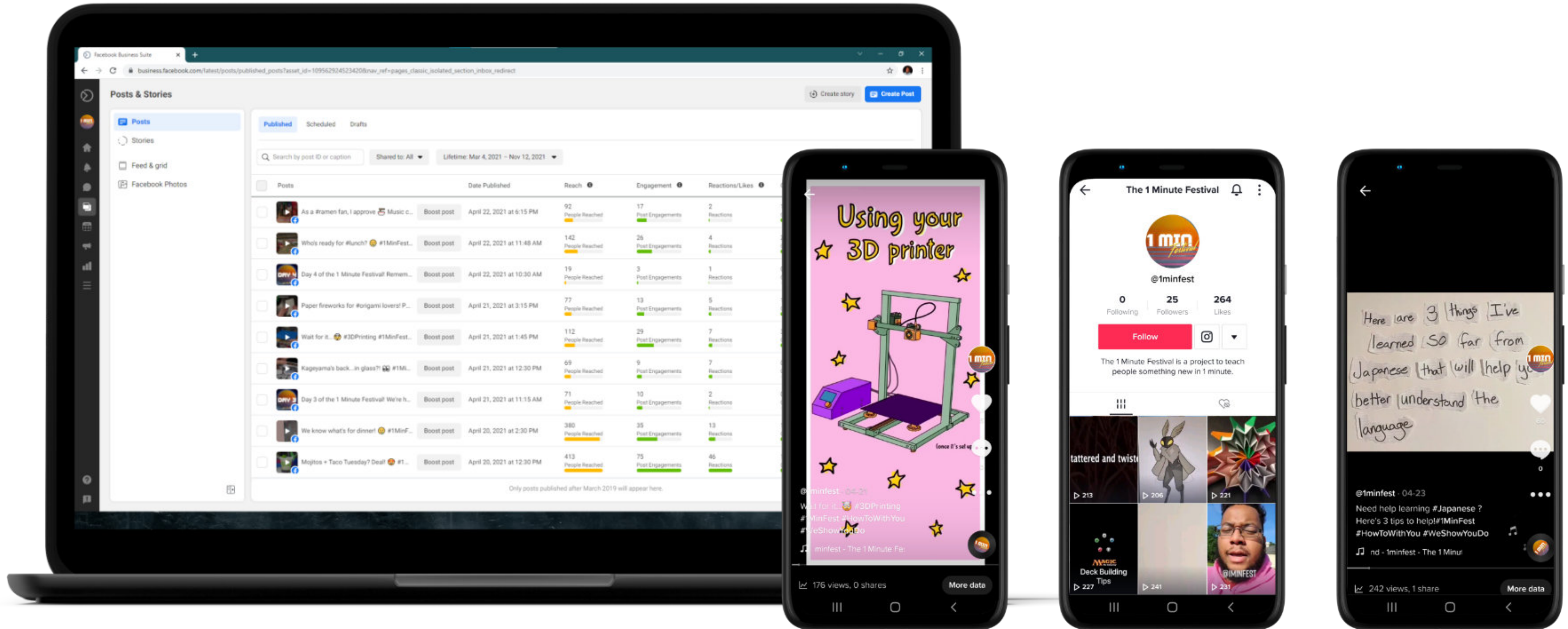
The poster features a dark blue background with a grid pattern and a large orange semi-circle at the top. The text is white and yellow.



10000
Festival

APR 19 – APR 23
@1MinFest   

The poster features a dark blue background with a grid pattern and a large orange semi-circle at the top. The text is white and yellow.



Graphic Design Viz & Creativity

Graphic Design Visualization & Creativity (shortened to GDVC) is one of the most recently added upper-division elective courses offered to juniors and seniors in the Digital Media program. I took the opportunity to teach this course and develop a structure that introduces students to elements of visual identity design.

In this course, students are assigned a semester-long project. They are tasked with designing a visual identity proposal for a mock client that I provide for them. Students are required to research their client's industry, needs, and brand values based on the Creative Brief provided to them. The proposal requires a logo concept, moodboards, type sets, color palettes, and application mockups in a PDF slide deck.

I based this course on both my introduction to identity design in undergraduate school and my previous experiences as a freelance designer. My intent was to introduce students to identity design, instruct them on how to collaborate with a client(s), and provide an example that shows their paths as creatives are limitless. The mock clients I provided are Soluna, a small business that prepares and sells aromatherapy products, Vida Meals, a small business in the meal prep industry, and Poise, a small business focused on men's shoe wear.

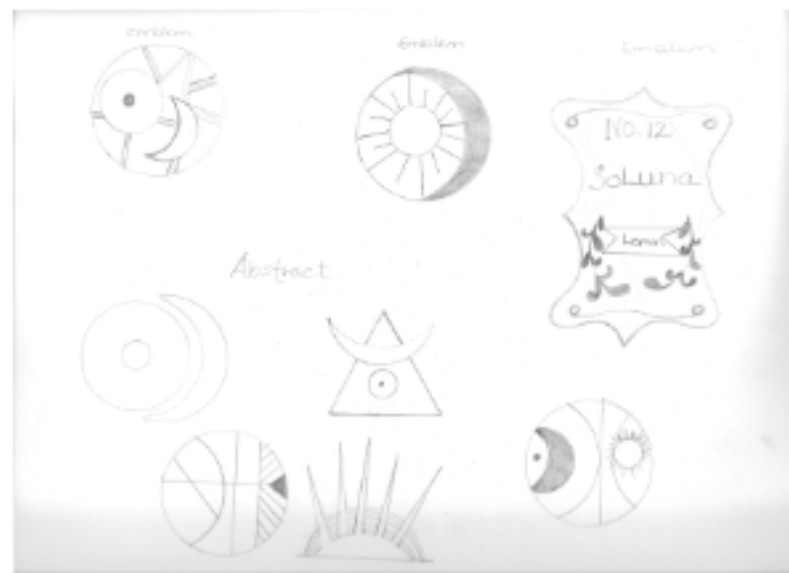
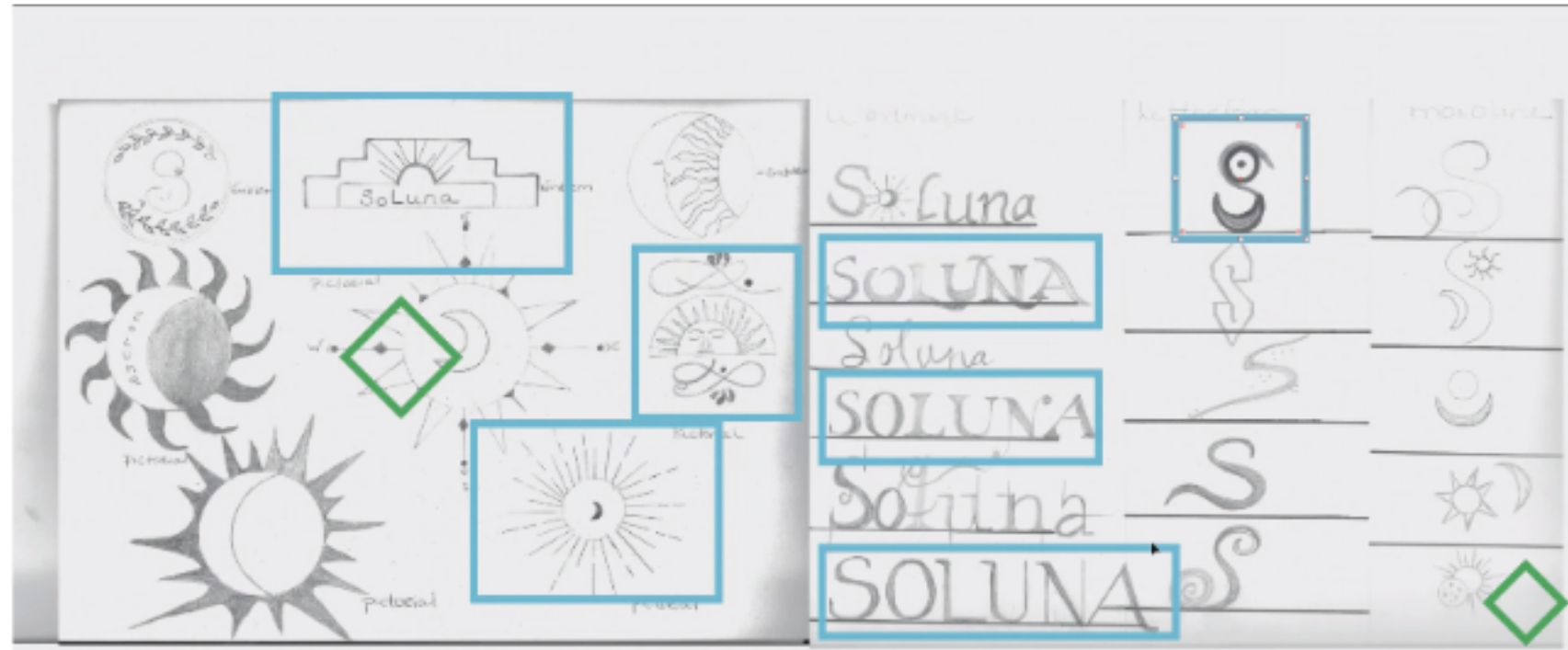
Graphic Design Viz & Creativity
Prof. Marq Mervin

Visual Identity Design

Visual Identities, mistakenly referred to as the "Brand", are what we remember most when engaging with a product, business, or organization. From the logos and signage to the typography and color palettes, visual identities help strengthen the recognition and visibility of a business. Much like branding, visual identity design involves research, strategy, and intention.

For this project, you'll be developing one slide deck to present **two** visual identity proposals for a mock client. The mock client & their Creative Brief will be provided for you. You are to have the following for your final project:

- 1. Slide Deck PDF Presentation - 500pts**
both proposals must include:
Logo Concept | Color Palette | Type Set | 2 Application Mockups | Moodboard
- 2. Process Folder - 500pts**
must include:
Process Sketches + Process Images of Design Work | Reference Images



TYPOGRAPHY

PHILOSOPHER

SANS SERIF, UNIVERSAL, CONTEMPORARY

Welcome to SOLUNA. This is headline text. Only for headers.

CORMORANT SEMIBOLD

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COLOR PALETTE





VIDA
MEALS

TYPOGRAPHY

THE ECZAR FONT IS A UNIQUE AND BOLD SERIF THAT CARRIES CHARACTER. FRANKLIN GOTHIC IS A SMOOTH AND OPEN SANS SERIF.

WORD MARK

Welcome to Vida Meals

We hope you're hungry!

PHOTOGRAPHY: KEVIN

This is the body text. Thank you for visiting Vida Meals. Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

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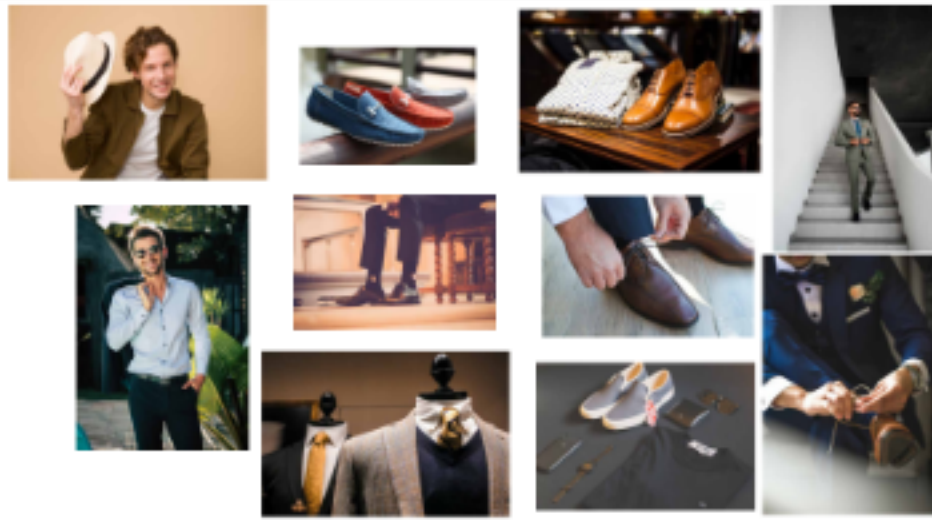
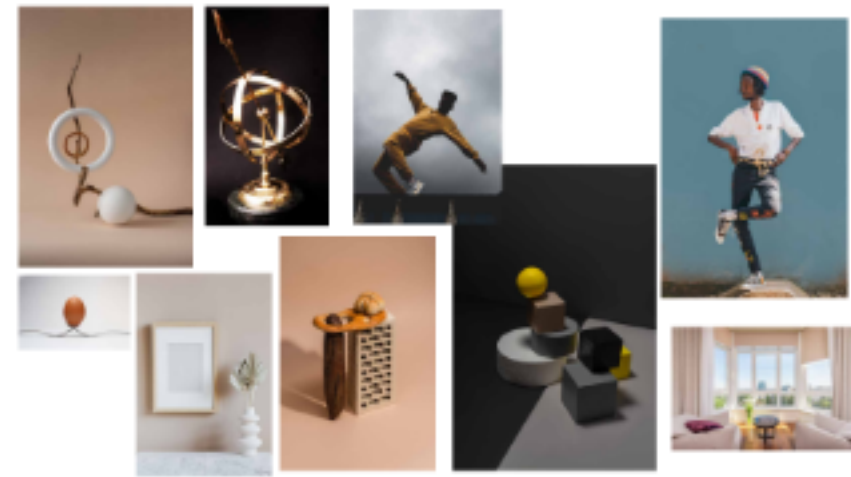
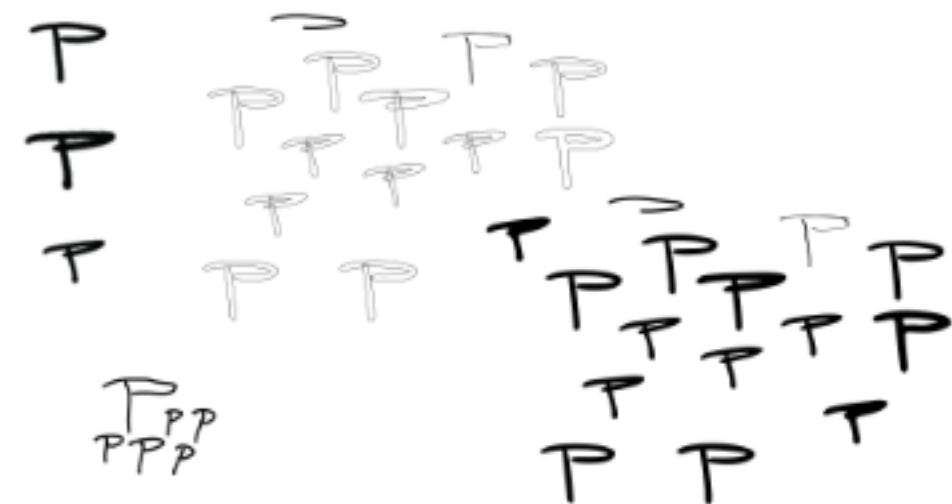
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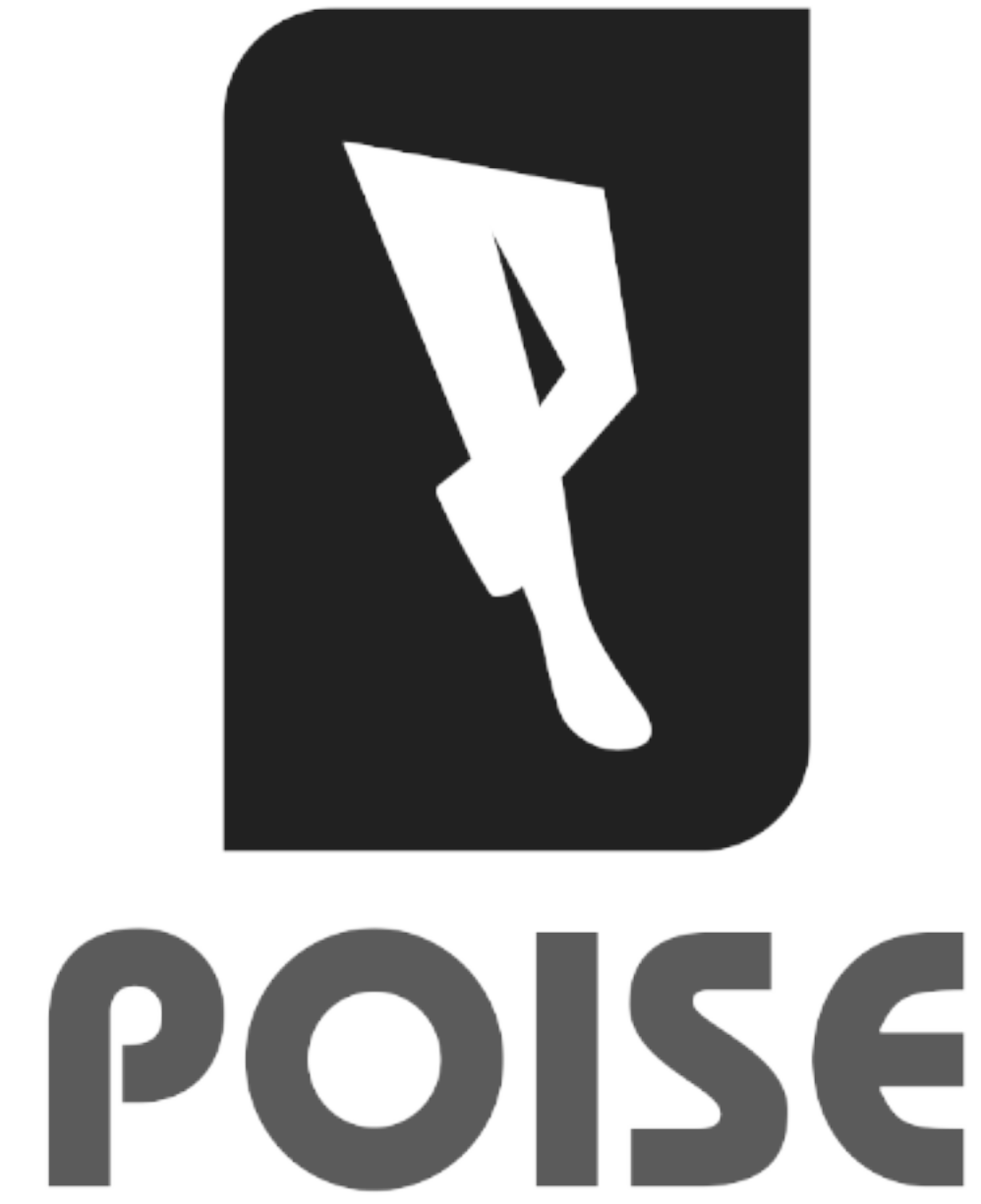
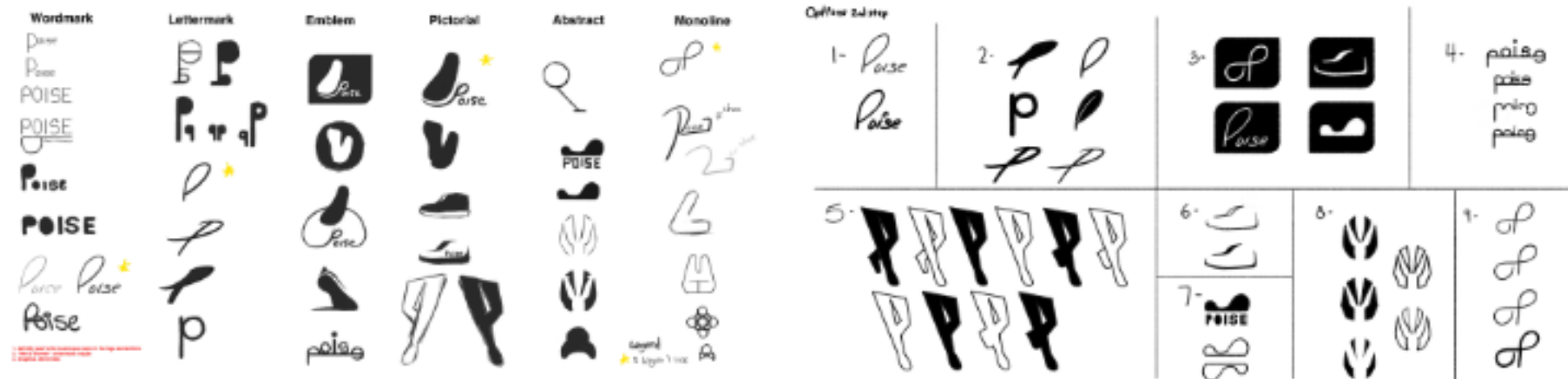
PHOTOGRAPHY: KEVIN

Contact Us Here - Lorem ipsum dolor sit amet, consectetur

COLOR PALETTE





Let's Connect

Thank you for perusing through my portfolio. I hope you enjoyed! If you'd like to learn more about myself, my art practice, or the work presented, please feel free to visit my website, send me an email, or connect with me on social media. You'll also find my curriculum vitae, teaching philosophy, and personal statement of advocacy on my website. The links have been provided to the right. Thank you again for your time and bandwidth! I look forward to connecting with you.

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EMAIL - CONTACT@MARQMERVIN.COM

SOCIAL - [@MARQMERVIN](https://www.instagram.com/MARQMERVIN)



ARTIST • EDUCATOR • ACTIVIST

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